# **Update on the BCAL Simulation and Reconstruction Codes**

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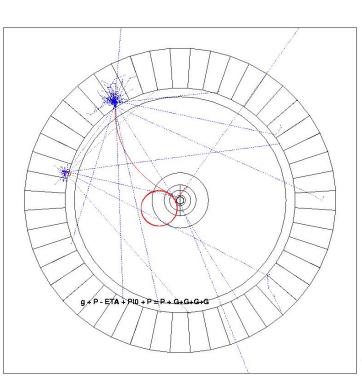
For the SPARRO Group

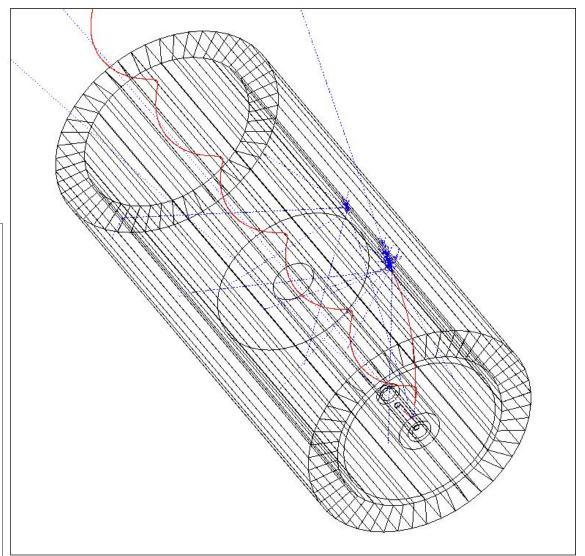
GlueX Collaboration Meeting Jefferson Lab, Newpott News, VA April 27-29, 2006

# **Overview**

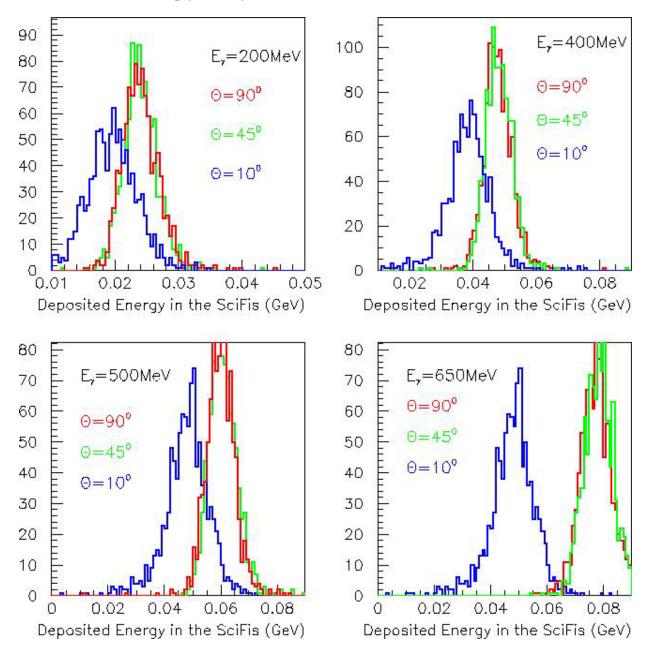
- → Introduction
- → Response of the BCAL module to several incident:
  - energies,
  - angles,
  - positions of photons
- → Number of photons per readout cells
- → BCAL Reconstruction
  - Resolution VS Segmentation
  - Energy resolution
  - Z position resolution
  - $(r,\phi)$  resolution

Simulations are done for angles at 90, 45 and 10 degrees from the 30 cm length target centre, corresponding to different BCAL Z positions (Z= 15 cm, Z=80 cm, Z=384 cm).



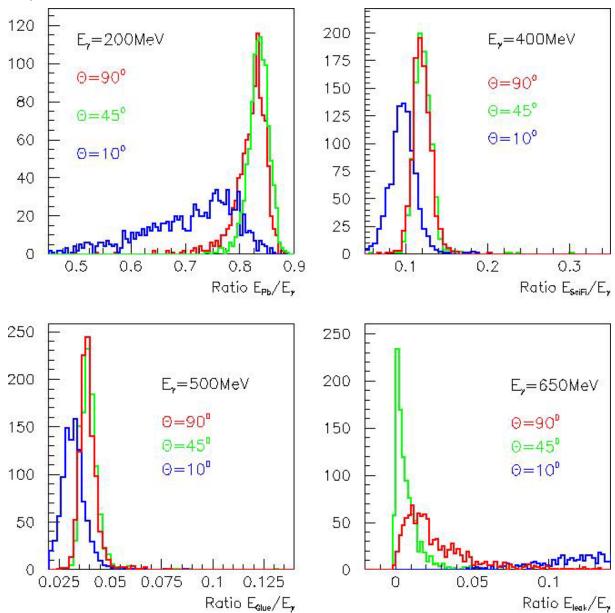


### Energy Deposition in the BCAL SciFi's

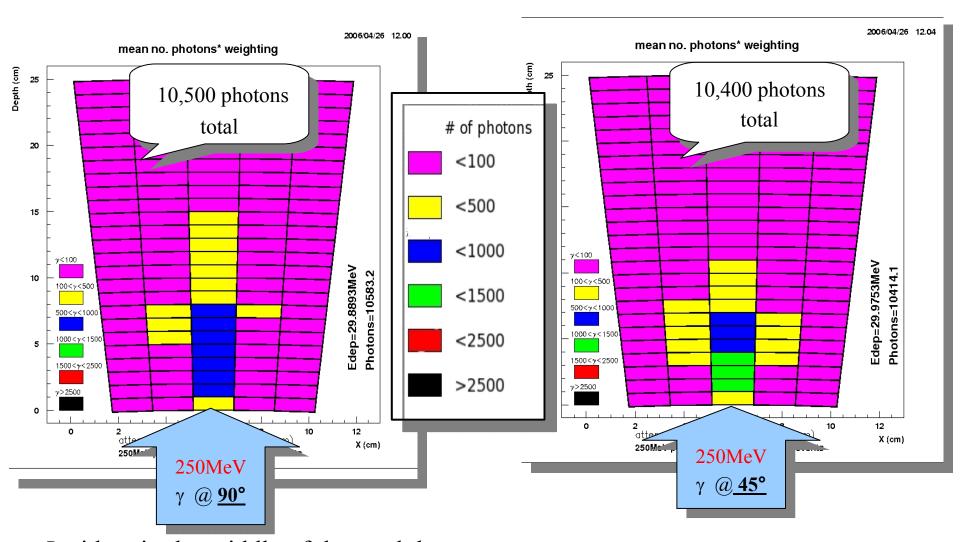


#### Energy Deposition in Different BCAL Materials

Photons entering the BCAL at angles larger than 20 degrees leaves about 81% of it's energy in the PB, 12% in the SciFi's and 4% in the glue materials.

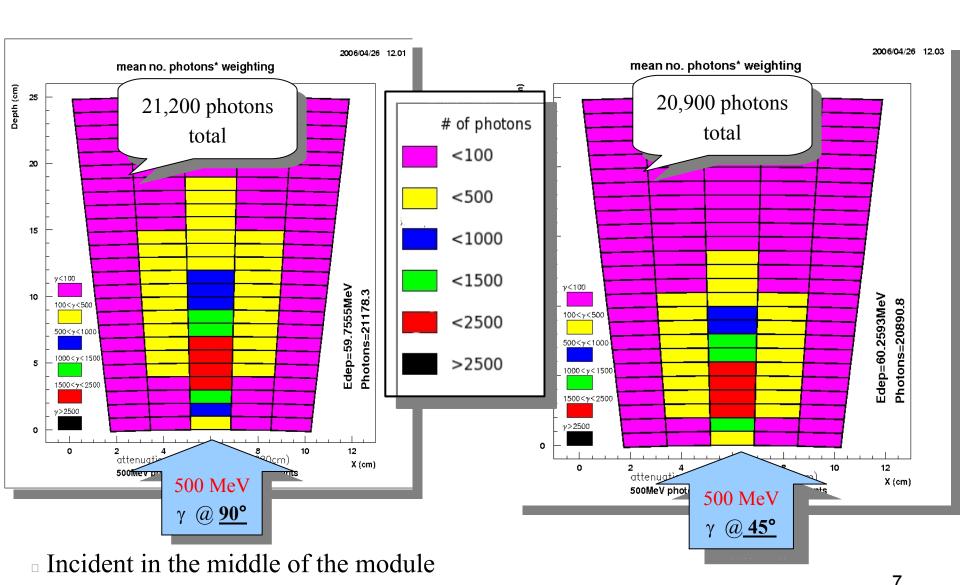


## Sector profile (250 MeV)



- Incident in the middle of the module
- □ Using 9.3% capture ratio, attenuation length = 280 cm

## Sector profile (500 MeV)

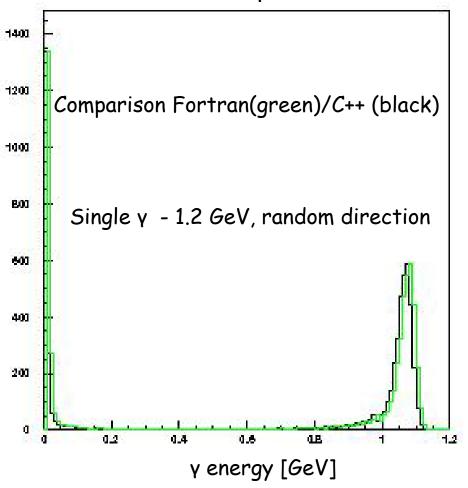


□ Using 9.3% capture ratio, attenuation length = 280 cm

## Progress on the BCAL Reconstruction Code

Major work to comply with the GlueX software framework

- Original code is Fortran-based taken from KLOE
- GlueX software framework requires C++/OO



#### Preliminary results - Resolution x Segmentation

#### Procedure:

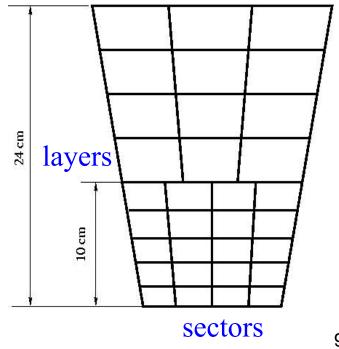
- -Vary number of sectors for a fixed number of layers, and vice-versa.
- Only first 10 cm in depth is analyzed.
- Remained 14 cm is fixed to 4 (layers) x 3 (sectors)

Use HDGEANT single photon and  $\pi^0$  different energies and random direction

Also, initial study using the Regina Standalone MC (GBCAL)

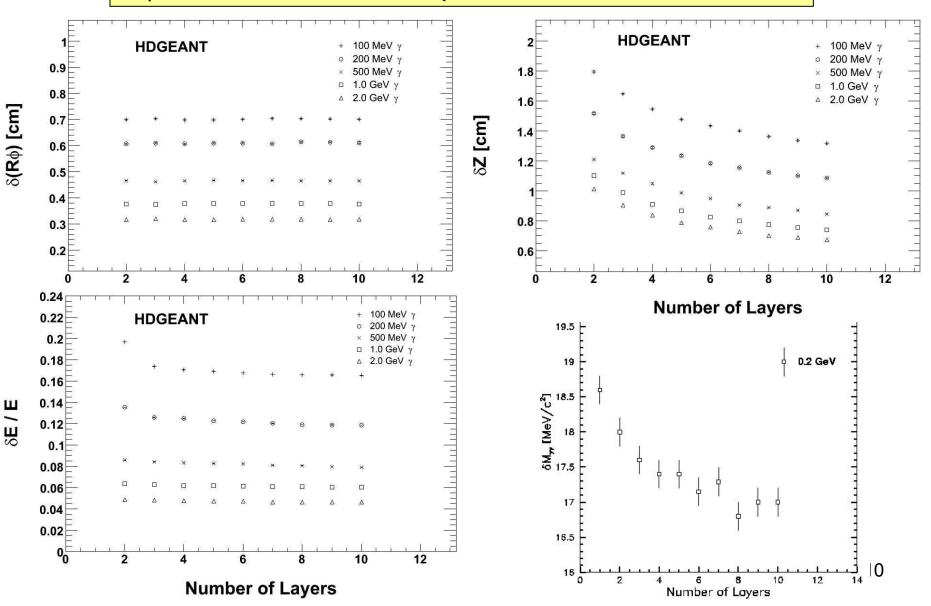
#### Reconstructed analyzed quantities:

- Entry point into BCAL ( z and Rφ)
- Photon energy
- $\pi^0$  invariant mass  $M_{vv}$



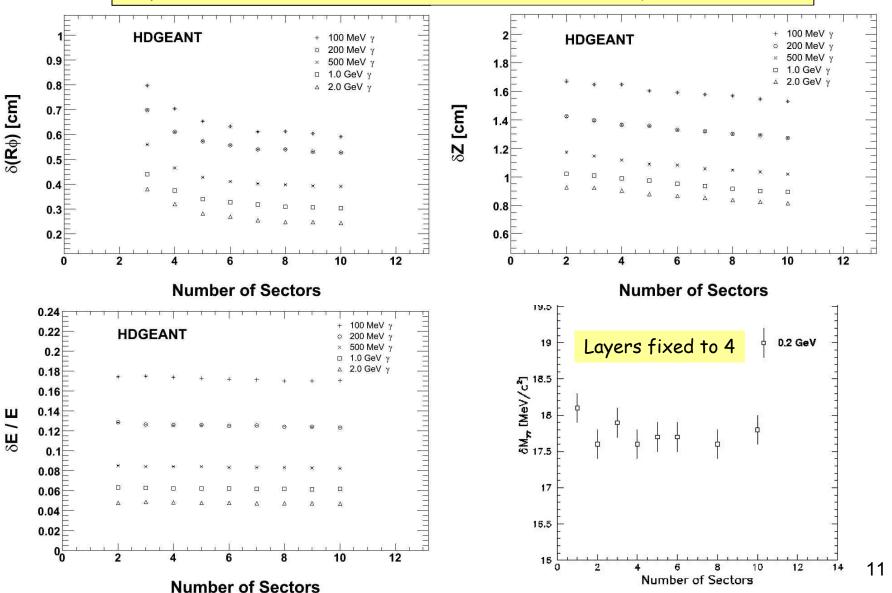
#### Preliminary results - Resolution × Segmentation

Dependence on the number of layers (number of sectors fixed to 4):



### Preliminary results – Resolution $\times$ Segmentation

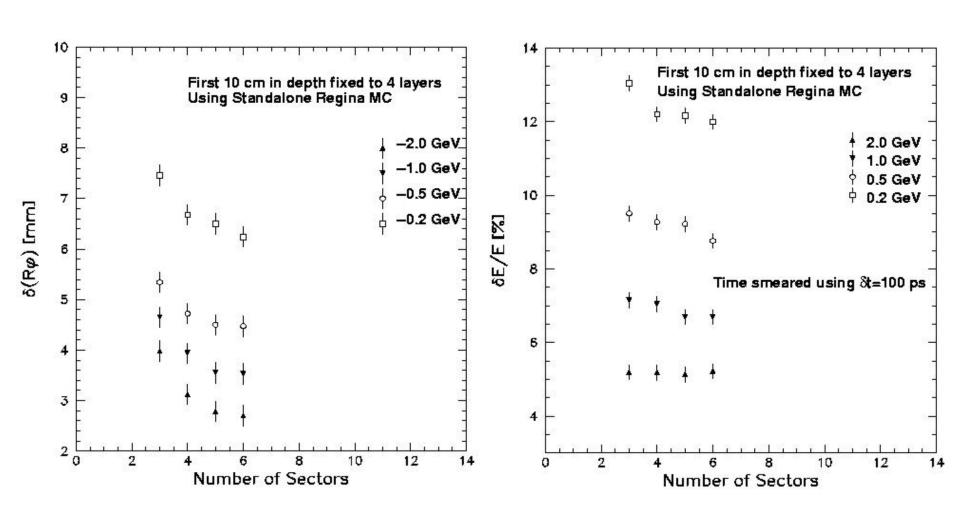
Dependence on the number of sectors (number of layers fixed to 3):



### Preliminary results – Resolution $\times$ Segmentation

Dependence on the number of sectors (fix number of layers to 3)

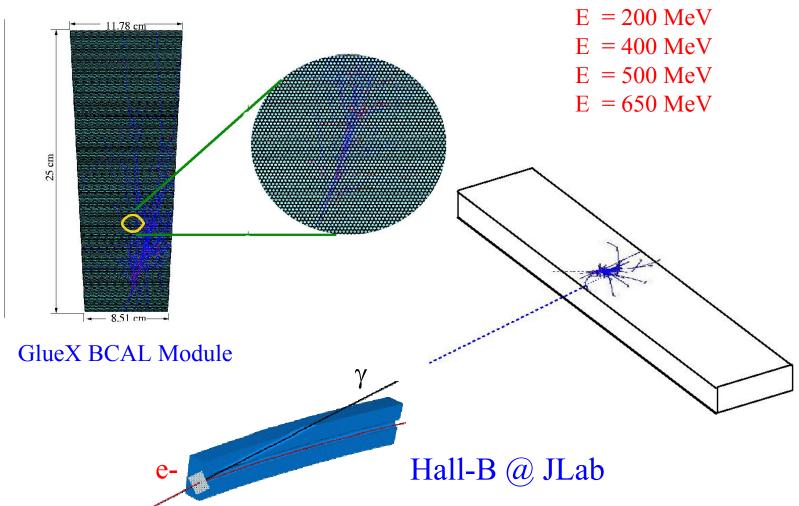
Regina Standalone MC simulation (Rafael's code)



#### **Preparation for the Hall-B Test Beam**

Most of the work presented in this talk is part of the preparation for this test.

BCAL simulations have been performed for incident photon energies of:



#### **Conclusions**

#### Simulation

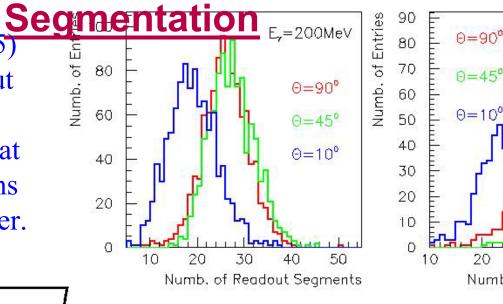
- The response of the BCAL module is simulated for several incident energies, angles and positions of photons.
- The number of photons are extracted for readout purposes.

#### · Reconstruction

- · BCAL reconstructed fully implemented into the GlueX software framework.
- Resolution x Segmentation
  - Preliminary studies show that a 5 (layers)  $\times$  4 (sectors) segmentation is adequate for the first 10 cm in depth.
  - Further studies are being carried out using the Regina standalone MC.
  - · Dependence on the segmentation of the last 14 cm will be investigated.
- · On other issues:
  - Log weighted method will be implemented.
  - New fitting methods will be investigated, etc, etc...
  - Preparation for the Hall-B test beam will start (hopefully) soon.

## **BCal Module**

First 10 cm has segmentation of (4 x 5) corresponding to about 2cm x 2cm cell size. Simulation showed that the first 10 cm contains the most part of shower.

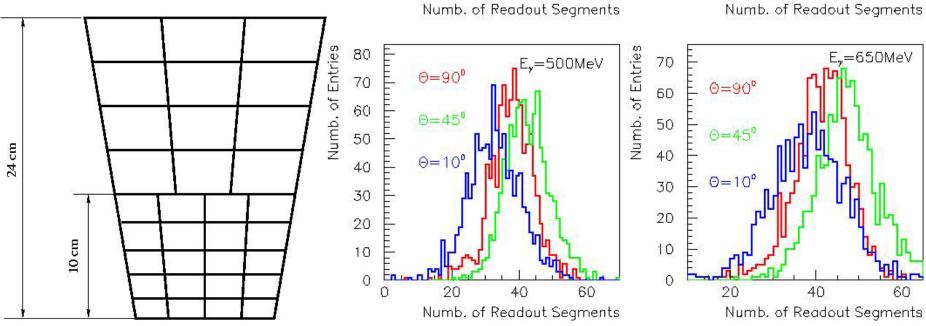


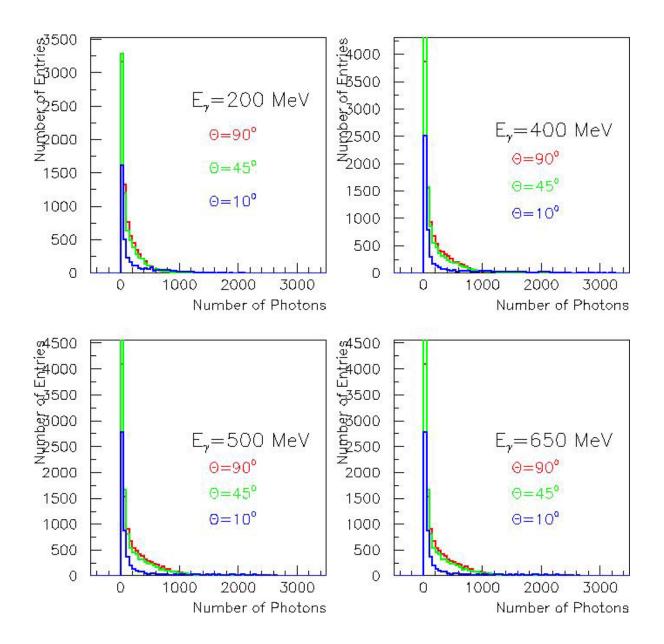
E,=400MeV

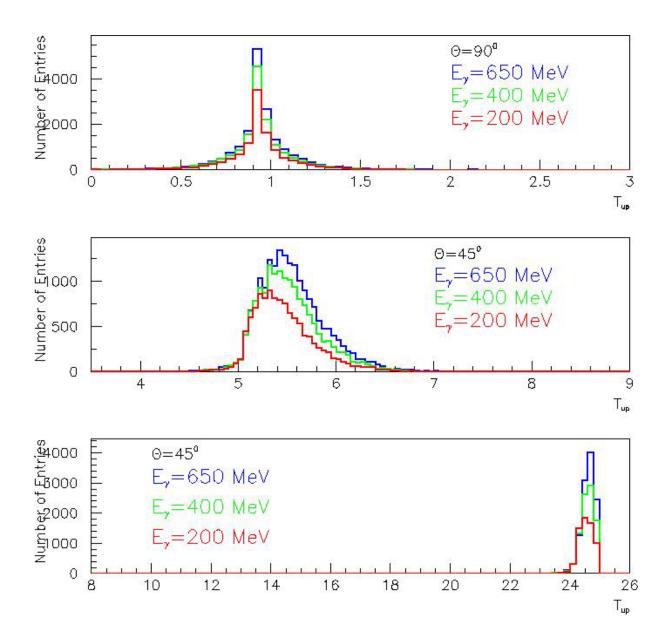
30

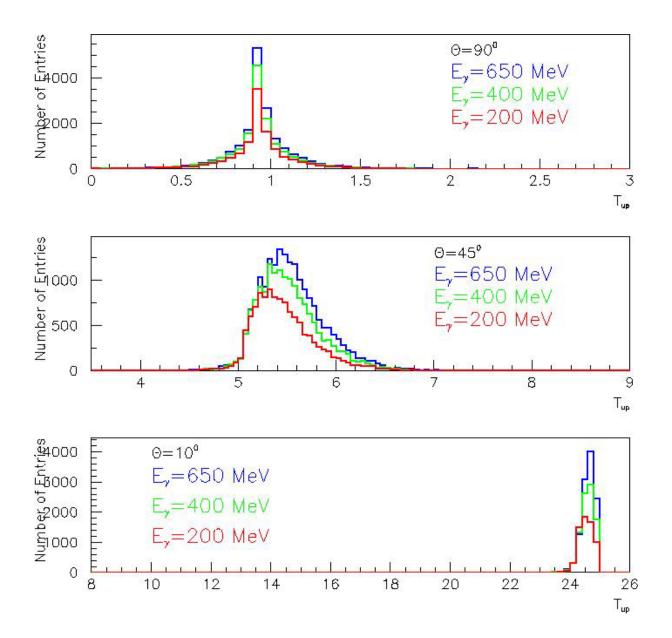
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# **Avareged Number of Photons per Readout Cells**

BCal end	θ degrees	E <sub>γ</sub> =200 (MeV)	E <sub>γ</sub> =400 (MeV)	E <sub>γ</sub> =500 (MeV)	Ε <sub>γ</sub> =650 (MeV)
UP	90	234	325	374	110
	<b>4</b> 5	186	263	299	342
DOWN	90	64	93	108	131
	45	87	124	141	161

The number of photons is extracted taking into account the trapping efficiency (9.3%), attenuation length (300 cm), electronics efficiency (20%) and the number of photons per MeV (8000 gammas/MeV).

## GBCAL Code for the Simulation of the Barrel Calorimeter

Simulation is done taking into account the real geometry of the BCal.

