

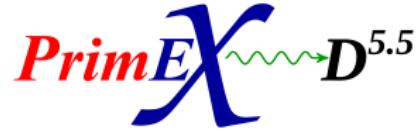
# FCAL energy calibration QC

Igal Jaeglé

Thomas Jefferson National Accelerator Facility

for the GlueX Collaboration

April 23, 2025  
2025-01-period-9-iteration-0-method-2

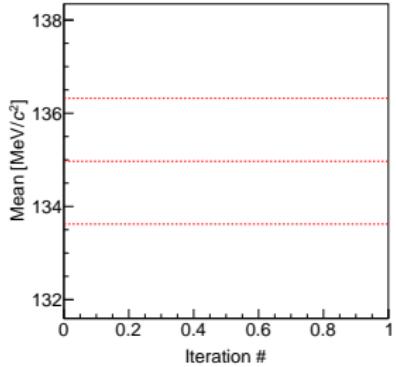


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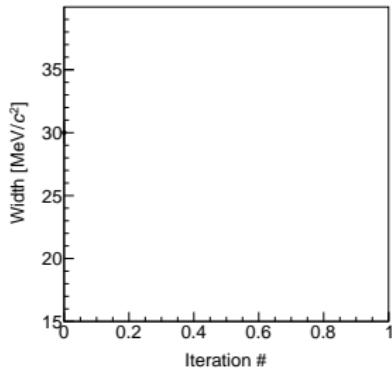
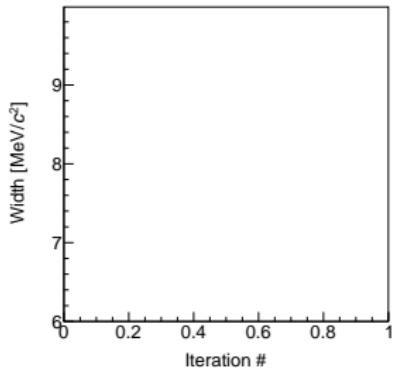
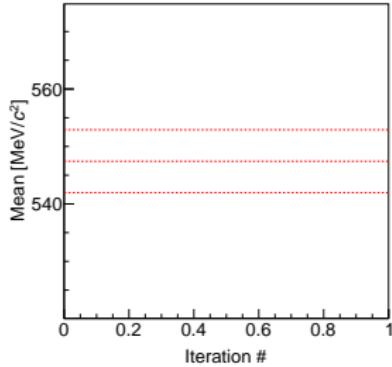
- 1 Overall QC
- 2 QC per rings

# Overall QC vs iteration

●  $\pi^0$

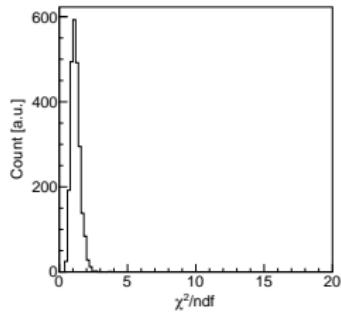


●  $\eta$

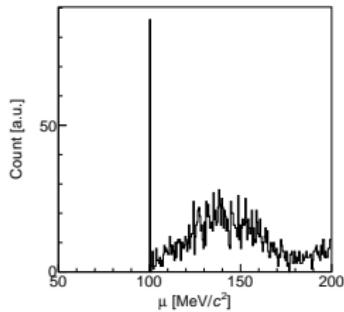


# Overall QC, summary distributions

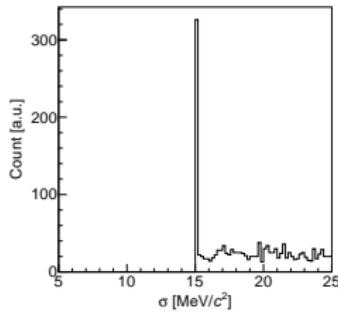
●  $\chi^2$  distribution



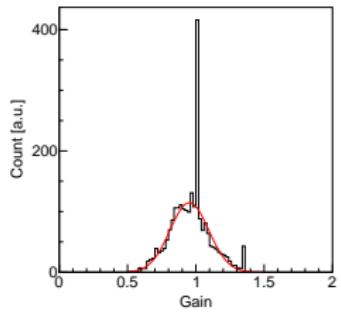
● Fitted peak distribution



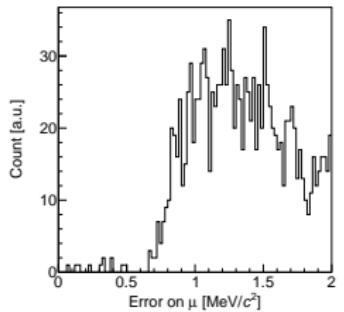
● Fitted width distribution



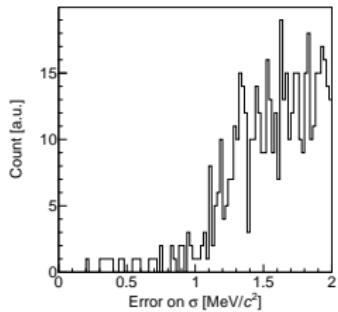
● Gain distribution



● Fitted peak error distribution

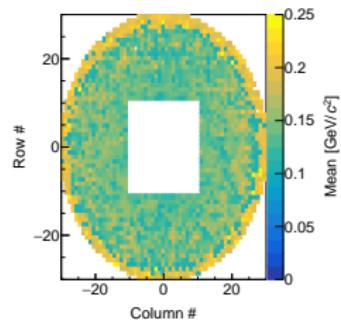


● Fitted width error distribution

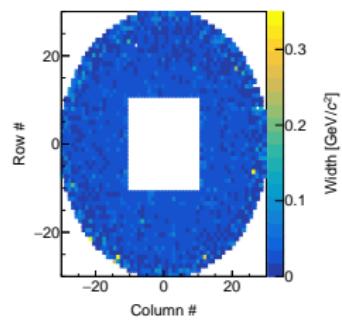


# Overall QC, summary maps

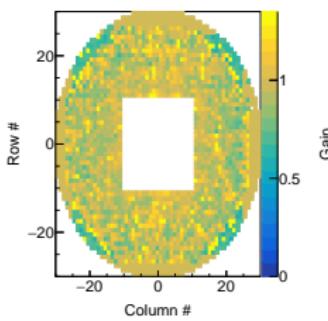
• Fitted peak map



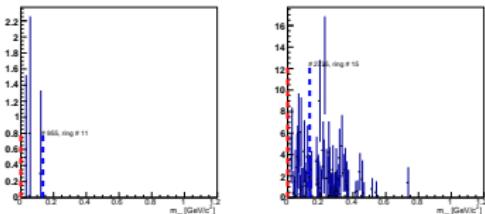
• Fitted width map



• Gain map



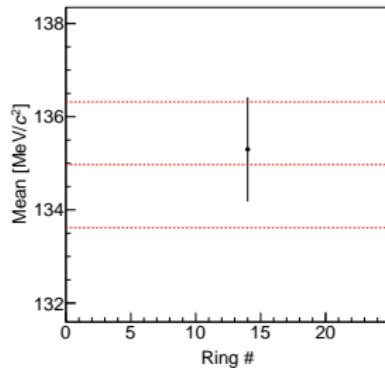
# Overall QC, bad channels



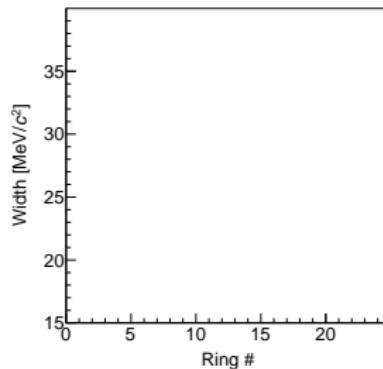
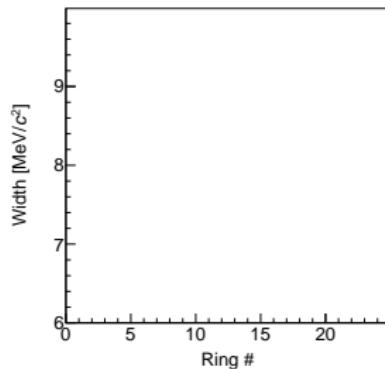
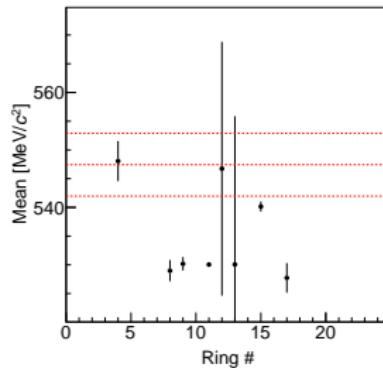
# QC per rings

There are 19 squared layers, from 0 to 18, but in reality from 11 to 29

●  $\pi^0$



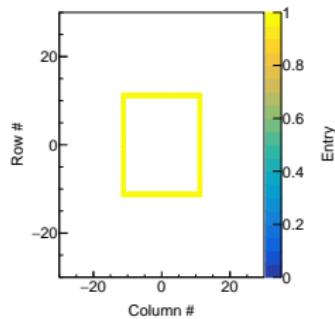
●  $\eta$



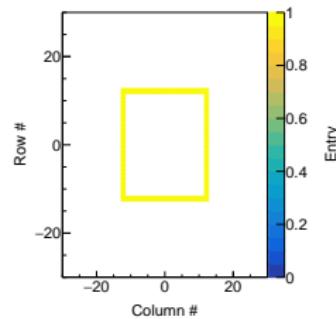
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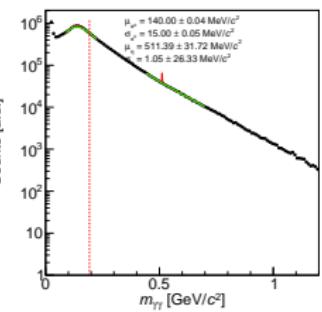
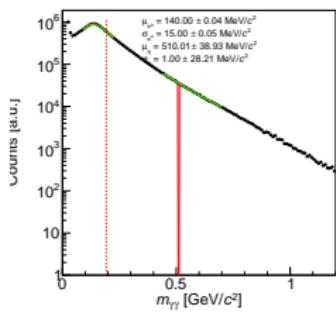
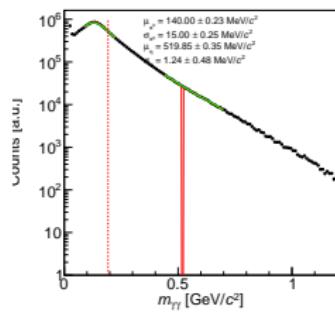
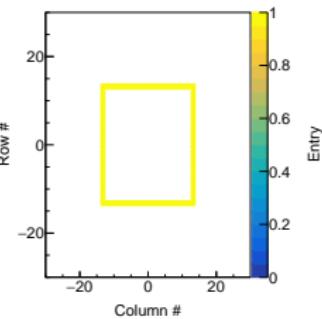
● Ring 0



● Ring 1



● Ring 2



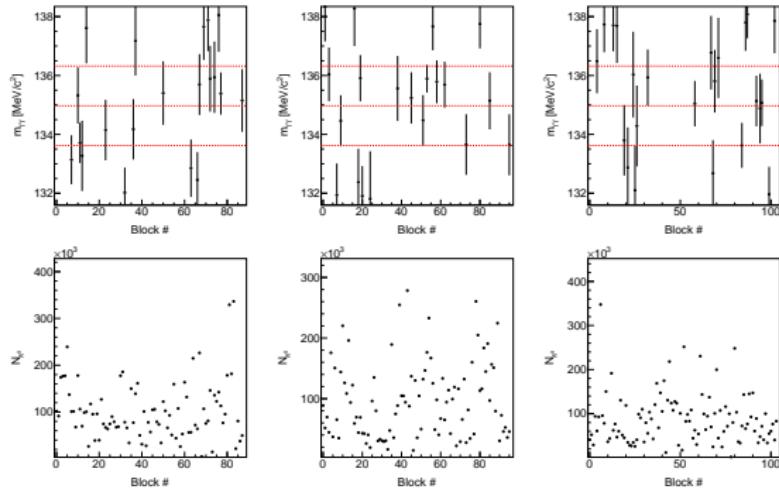
# QC per rings

There are 19 squared layers, from 0 to 18, but in reality from 11 to 29

● Ring 0

● Ring 1

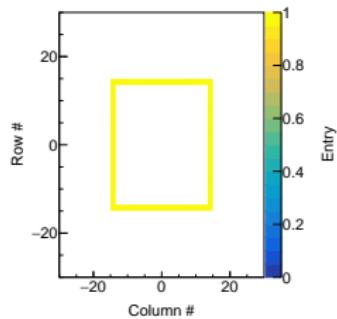
● Ring 2



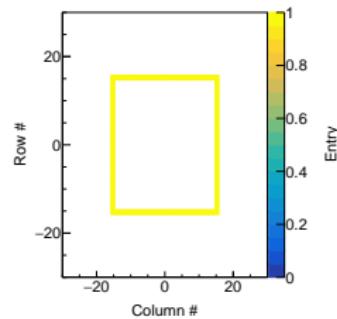
# QC per rings

There are 19 squared layers, from 0 to 18, but in reality from 11 to 29

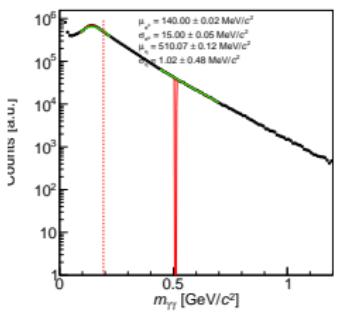
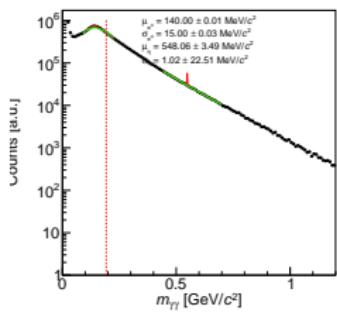
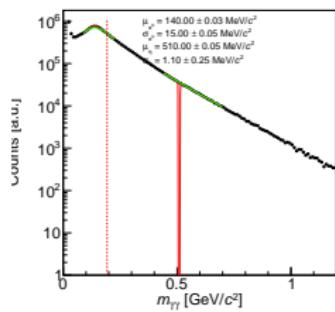
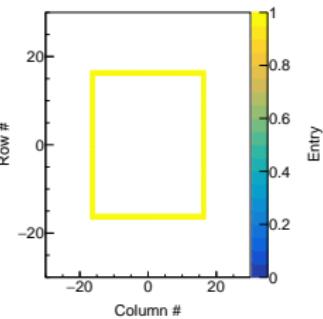
● Ring 3



● Ring 4



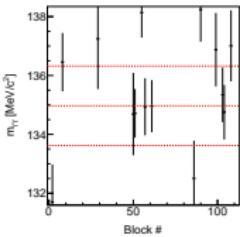
● Ring 5



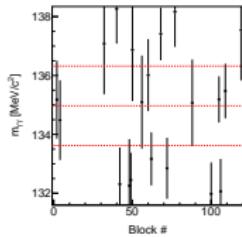
# QC per rings

There are 19 squared layers, from 0 to 18, but in reality from 11 to 29

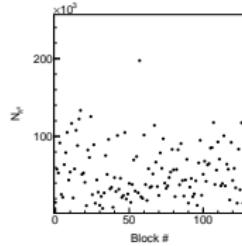
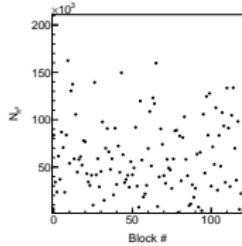
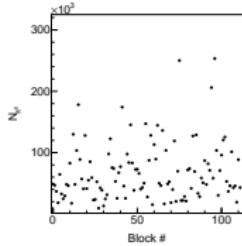
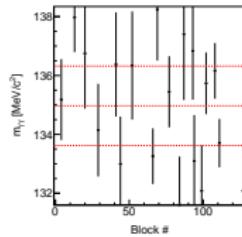
● Ring 3



● Ring 4



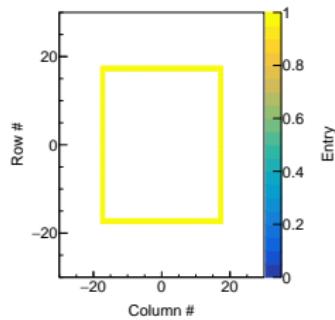
● Ring 5



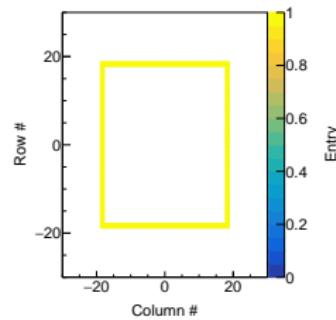
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There are 19 squared layers, from 0 to 18, but in reality from 11 to 29

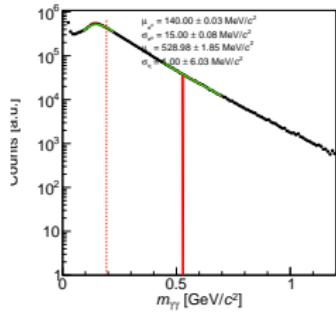
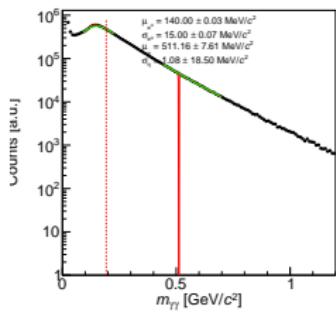
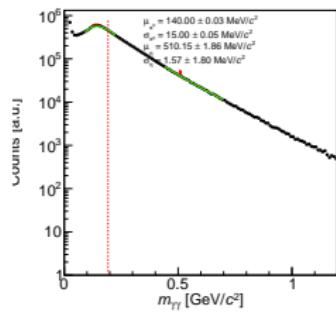
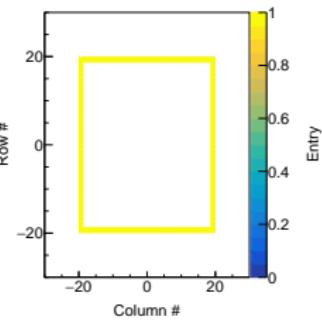
● Ring 6



● Ring 7



● Ring 8



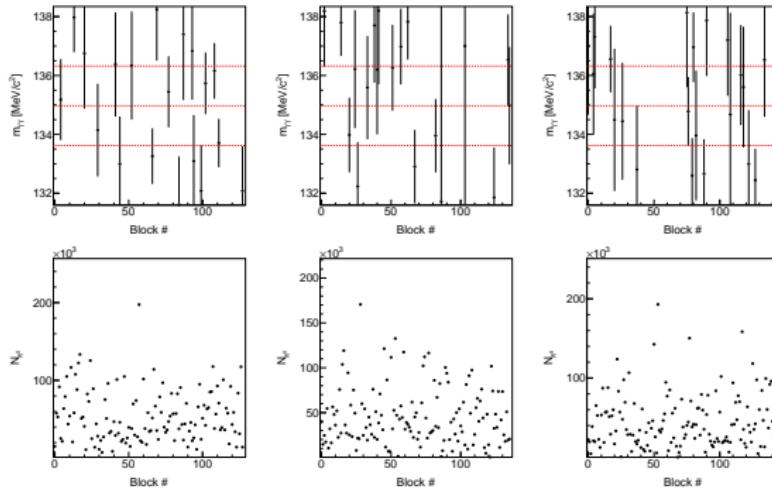
# QC per rings

There are 19 squared layers, from 0 to 18, but in reality from 11 to 29

● Ring 6

● Ring 7

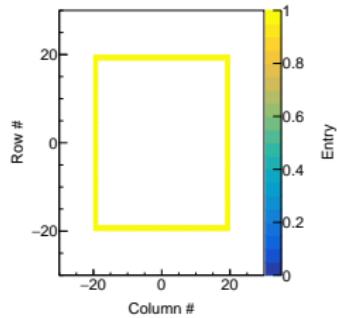
● Ring 8



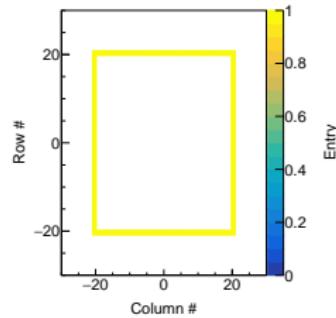
# QC per rings

There are 19 squared layers, from 0 to 18, but in reality from 11 to 29

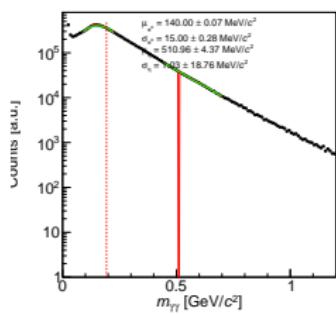
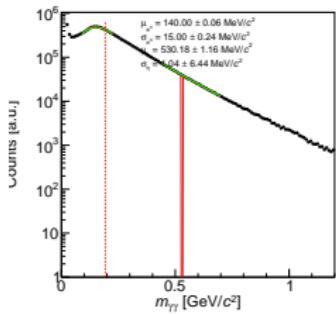
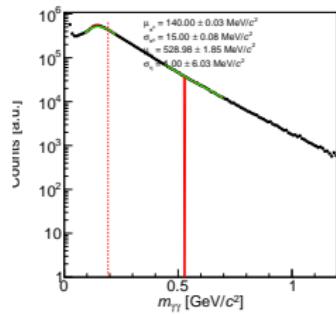
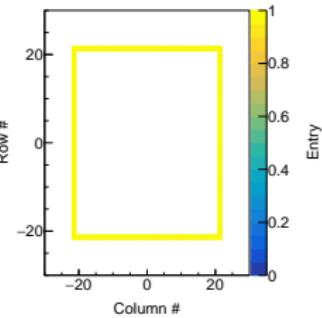
● Ring 8



● Ring 9



● Ring 10



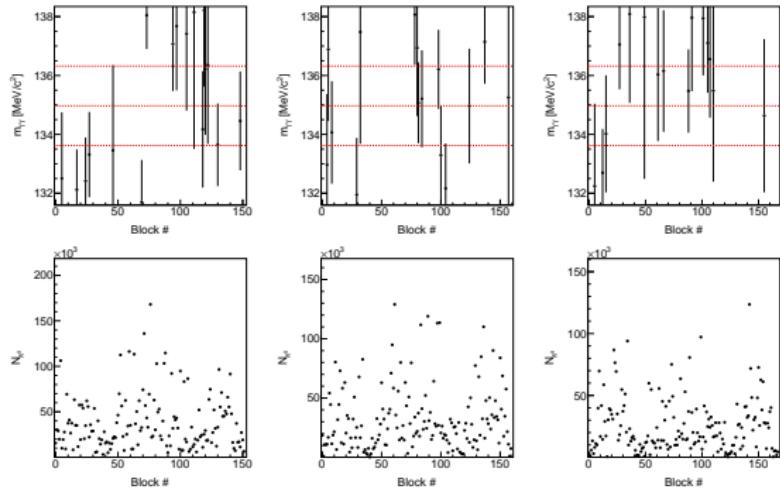
# QC per rings

There are 19 squared layers, from 0 to 18, but in reality from 11 to 29

● Ring 8

● Ring 9

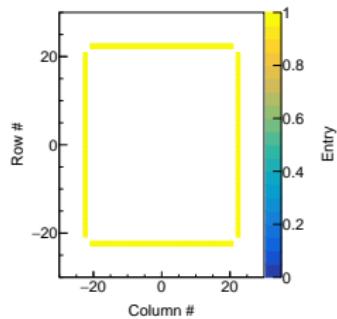
● Ring 10



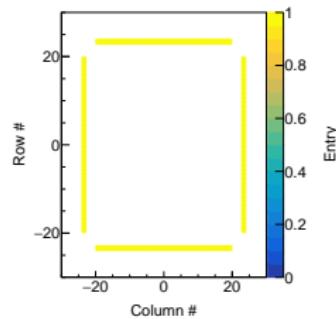
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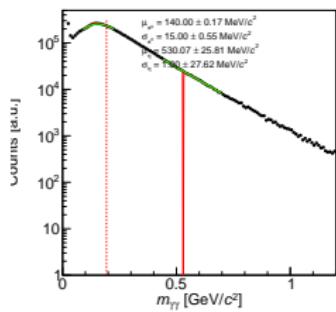
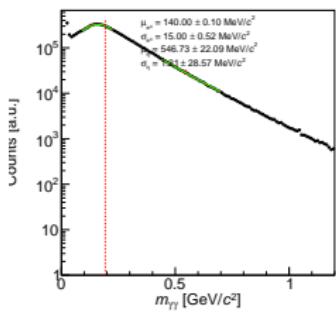
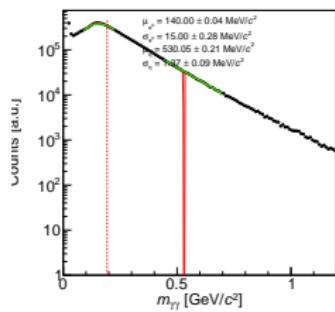
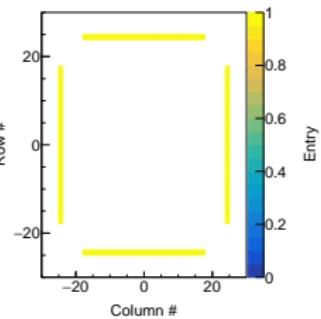
● Ring 11



● Ring 12



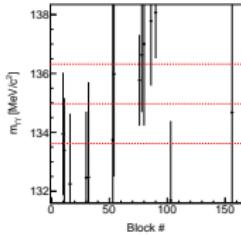
● Ring 13



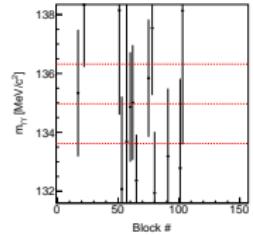
# QC per rings

There are 19 squared layers, from 0 to 18, but in reality from 11 to 29

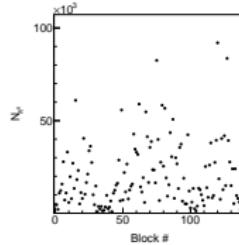
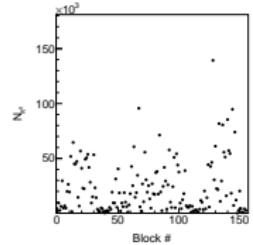
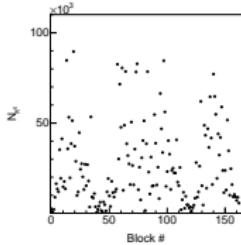
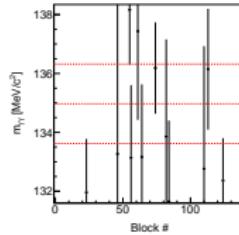
● Ring 11



● Ring 12



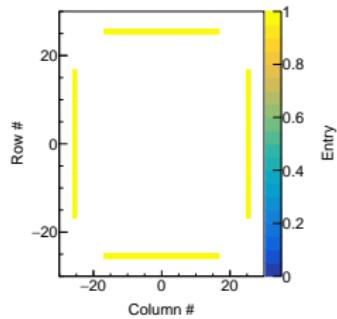
● Ring 13



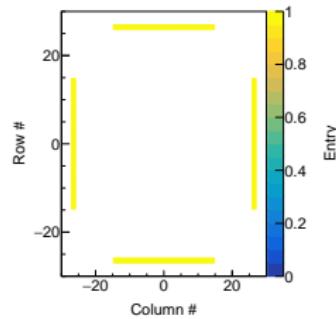
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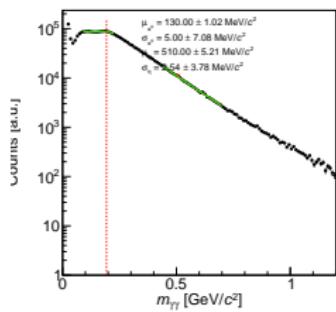
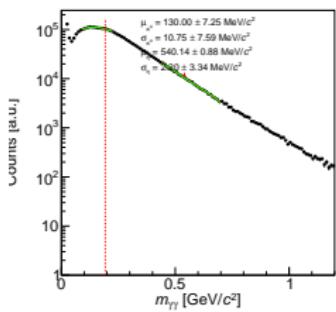
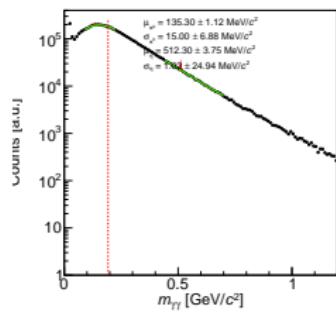
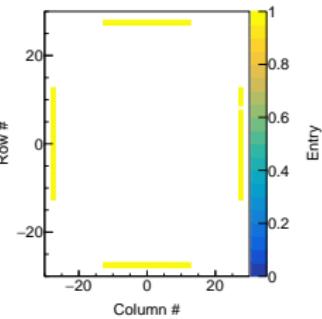
● Ring 14



● Ring 15



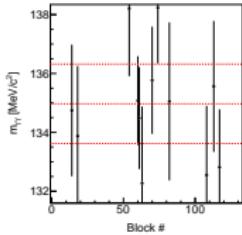
● Ring 16



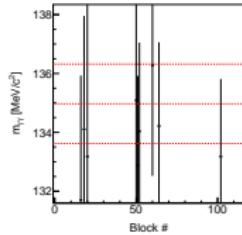
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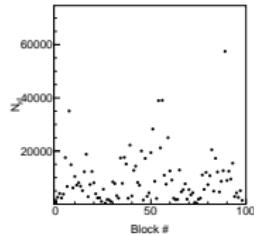
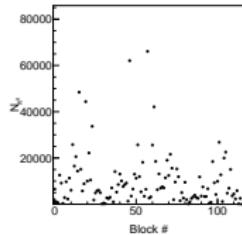
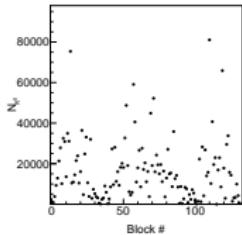
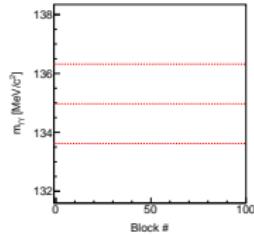
● Ring 14



● Ring 15



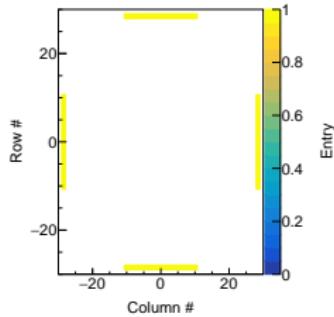
● Ring 16



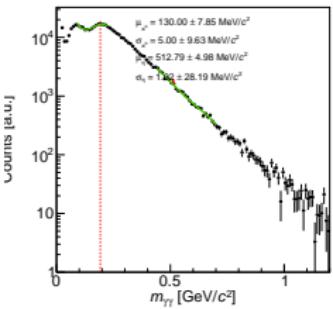
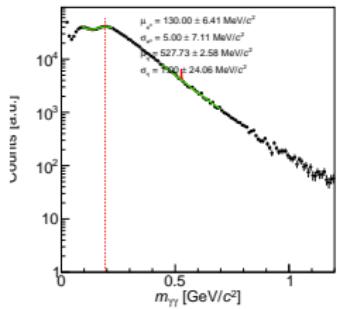
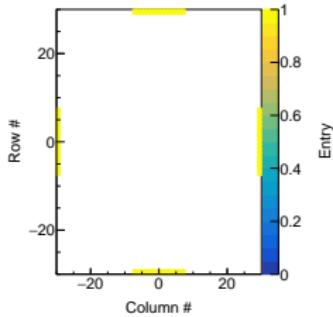
# QC per rings

There are 19 squared layers, from 0 to 18, but in reality from 11 to 29

● Ring 17



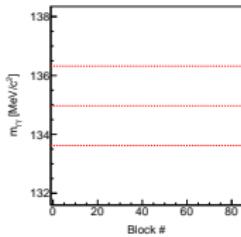
● Ring 18



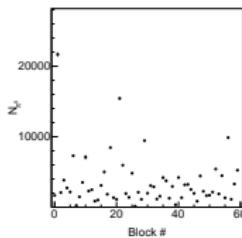
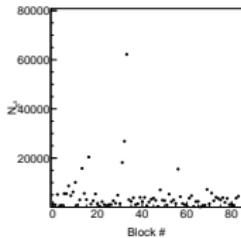
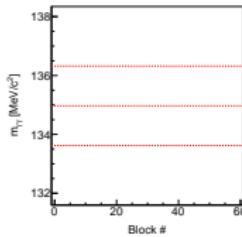
# QC per rings

There are 19 squared layers, from 0 to 18, but in reality from 11 to 29

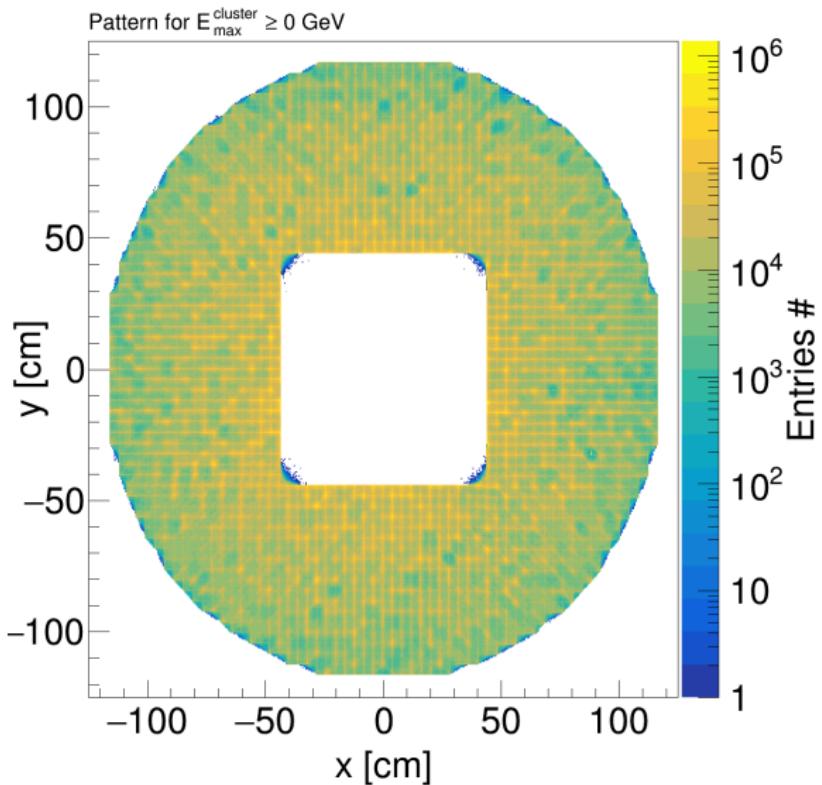
● Ring 17



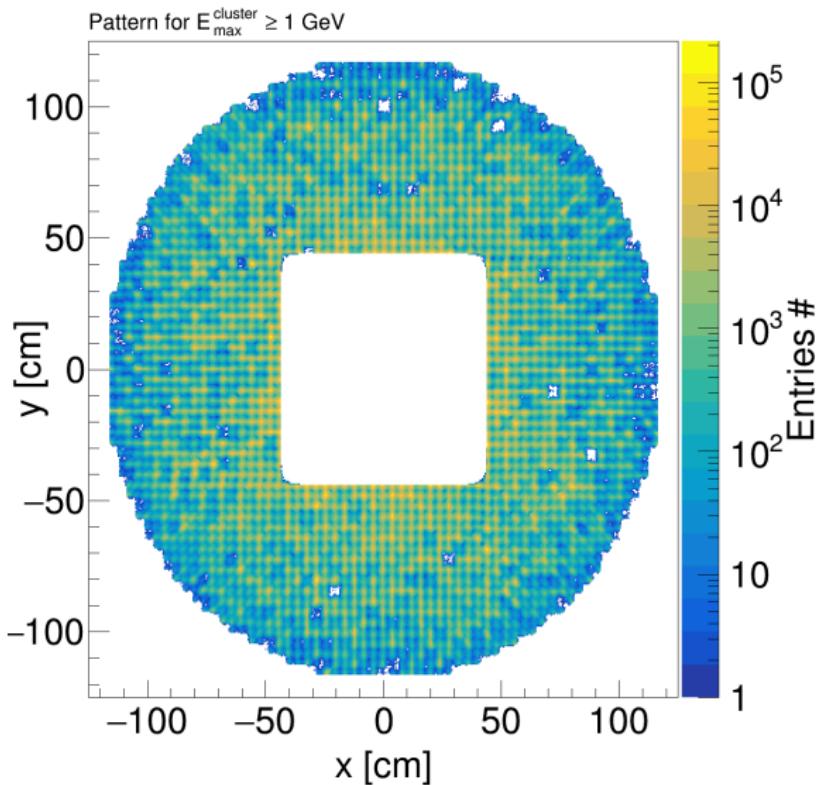
● Ring 18



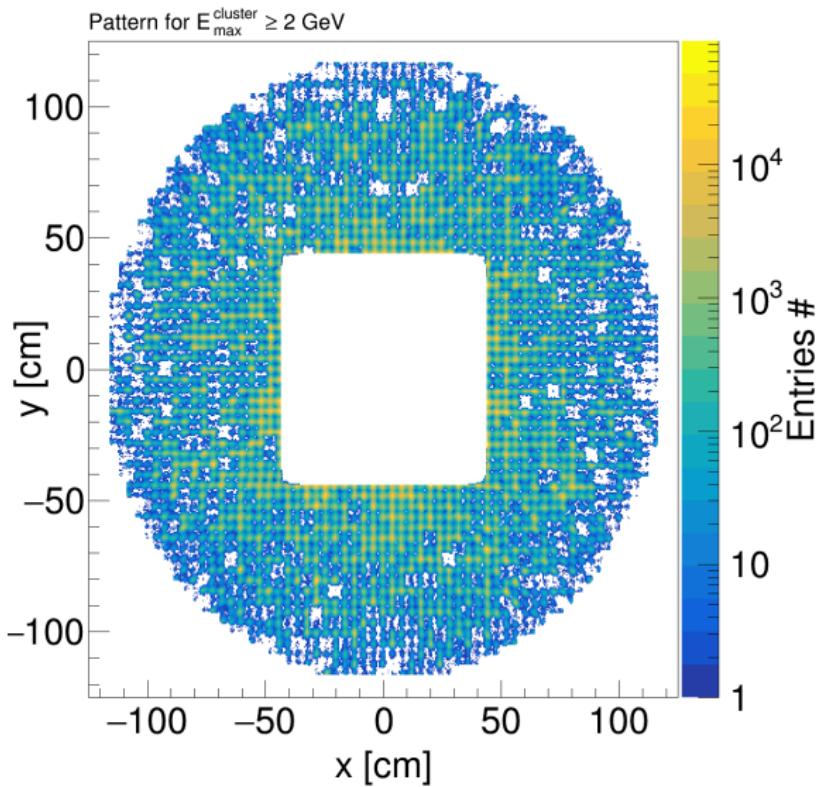
# FCAL pattern



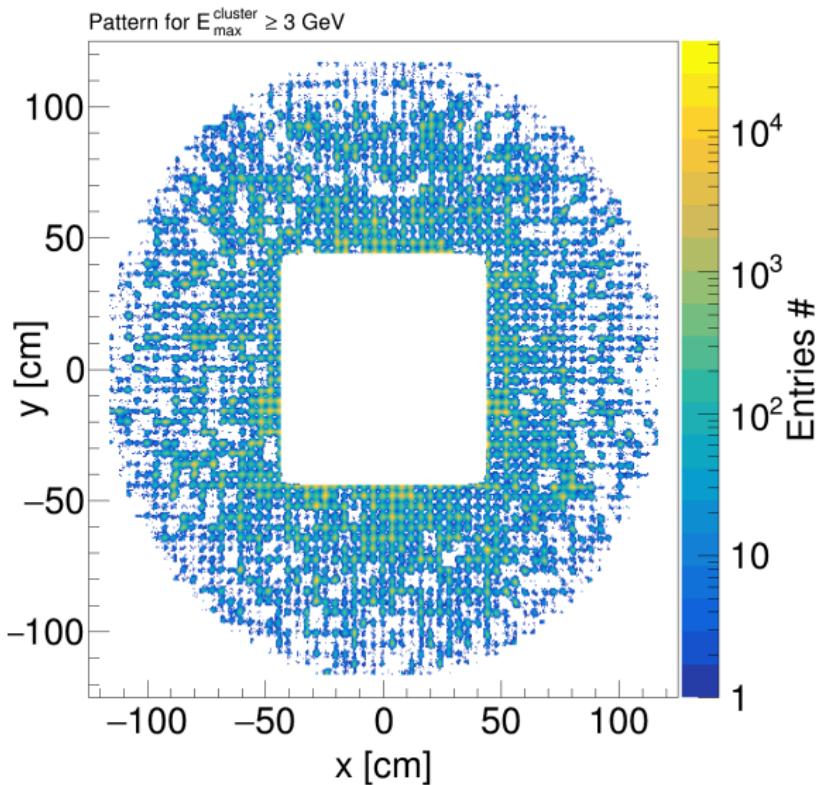
# FCAL pattern



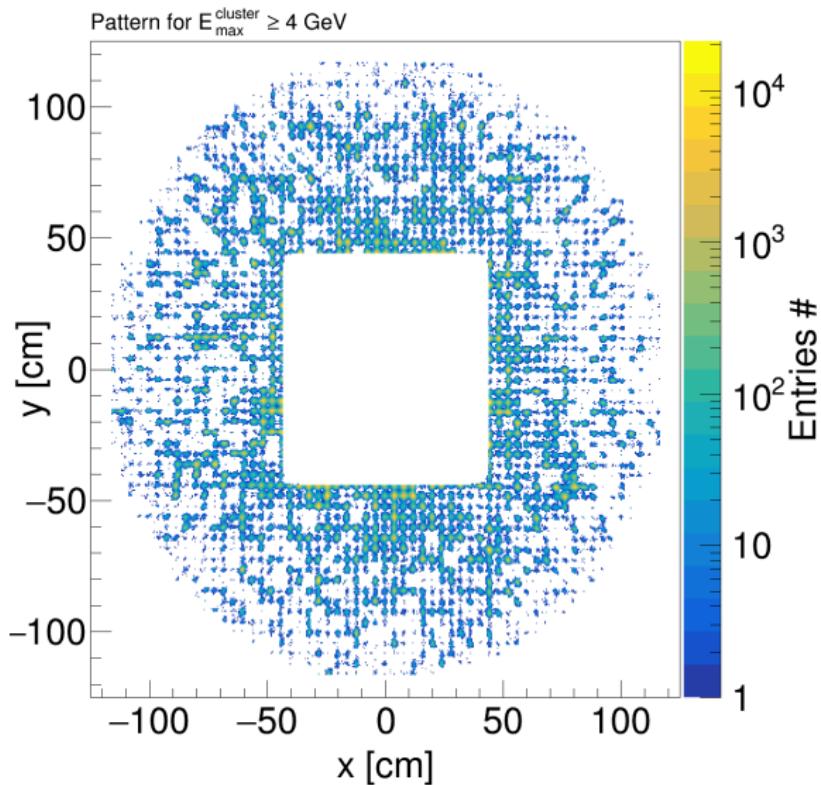
# FCAL pattern



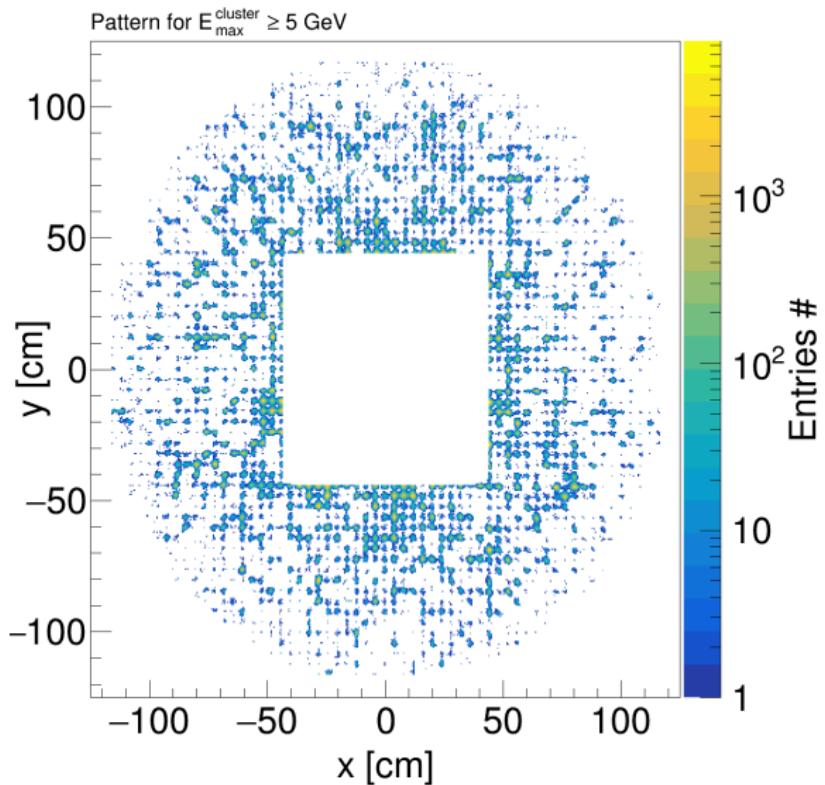
# FCAL pattern



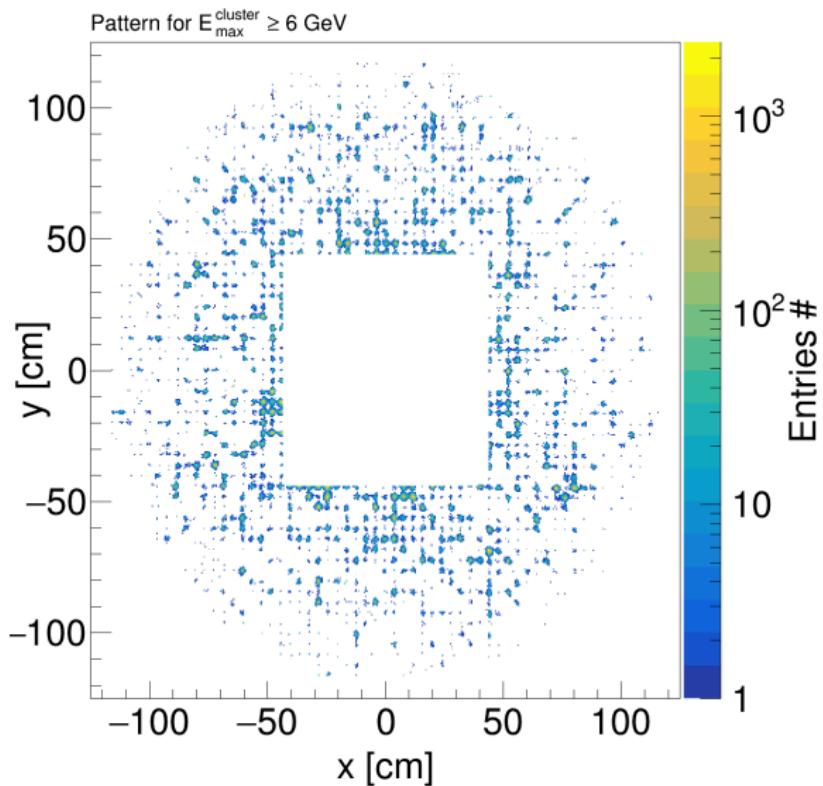
# FCAL pattern



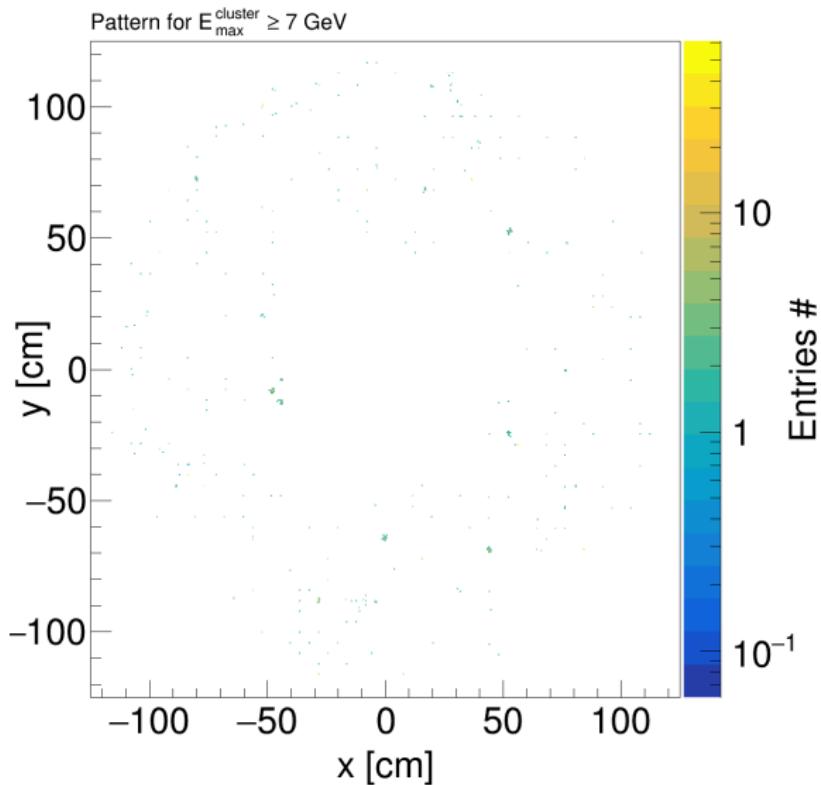
# FCAL pattern



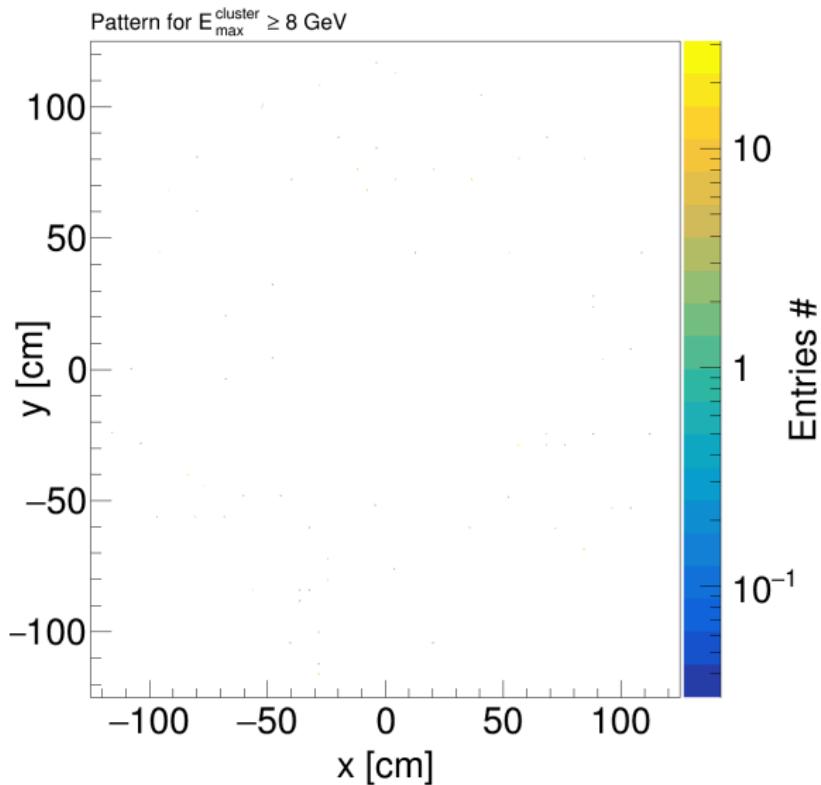
# FCAL pattern



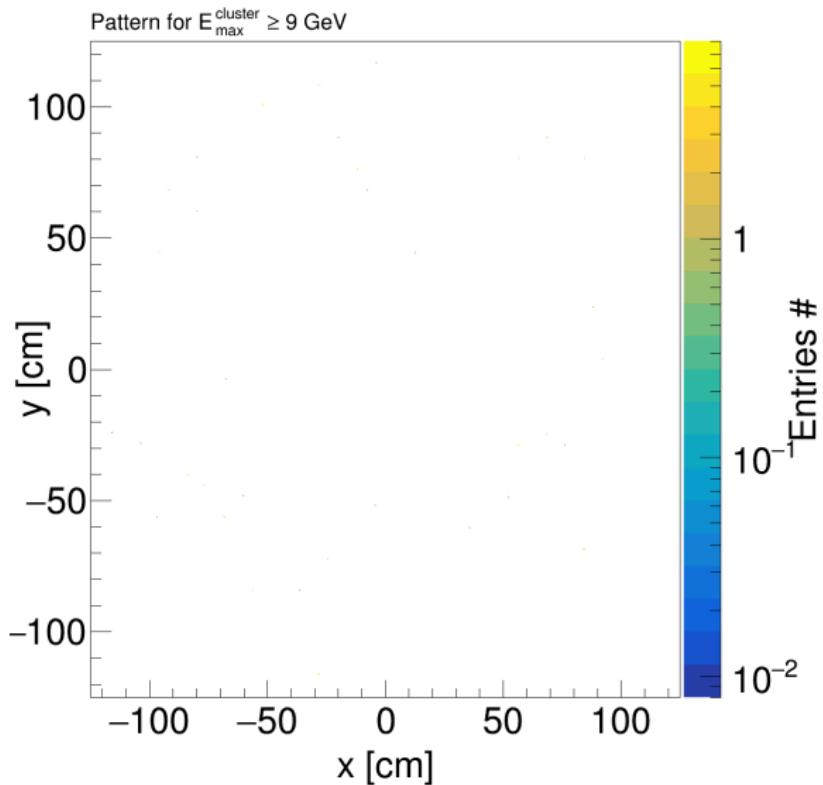
# FCAL pattern



# FCAL pattern



# FCAL pattern



# FCAL pattern

