

Tracking Update

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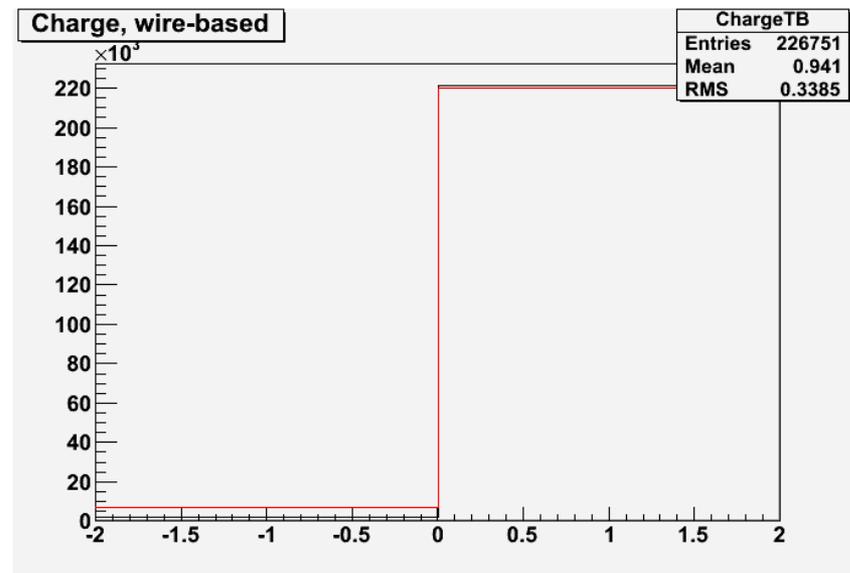
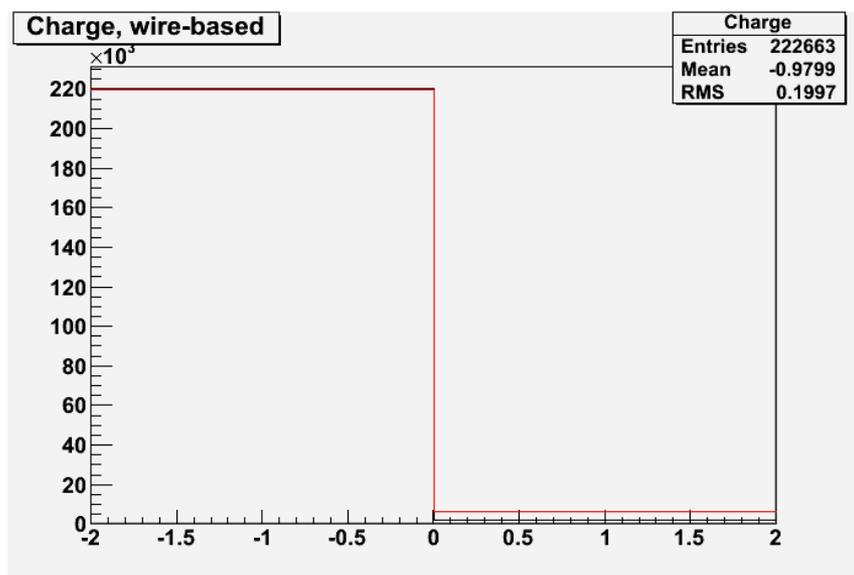
- Changes to track candidate code
- New parameters related to hit selection
 - Changes to Kalman filter code

Recent changes to tracking code

- Patched ALT1 hit selector to remove chance that a track at 90° can be matched to FDC hits
- Paul fixed “wrong mass” bug in usage of DReferenceTrajectory
- Improved algorithms for matching CDC and FDC candidates in forward direction
 - Added routine to guess charge for matched FDC-CDC candidates that do not agree on the charge
 - Also match FDC candidates with CDC hits not associated with any track candidates
- Added flag `USE_HITS_FROM_CANDIDATE` to enable bypassing hit selection at the wire-based stage
- Added flag `USE_HITS_FROM_WIREBASED_FIT` to enable bypassing hit selection at the time-based stage

Charge from fit

- Generated 250,000 single track events, 0.1-4.1 GeV/c, 1-131°
 - Secondaries, hadronic interactions, decays, delta rays on
 - Extended target: 50-80 cm



Wire-based: wrong charge ~1% of the time
Time-based: wrong charge ~3% of the time

One reconstructed track, pion mass hypothesis only

Recent changes to Kalman filter

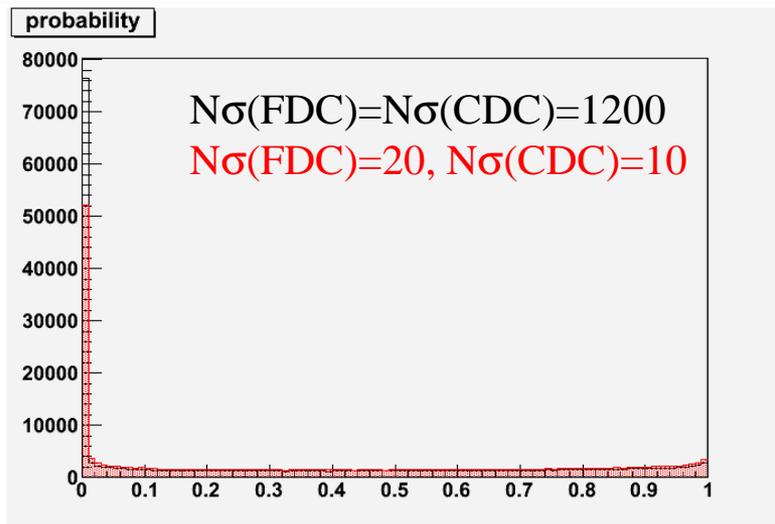
- Limit extent of reference trajectory in CDC to 1 cm radial distance beyond the outermost hit (used to extend to inner radius of BCAL)
- Added command-line parameters to control which hits are included in the fit based on how far hit is from projected position
 - Use number of sigmas away
 - Defaults: NUM_FDC_SIGMA_CUT=20.0, NUM_CDC_SIGMA_CUT=10.0

Results for pion events:

Cuts		Overall efficiencies	
$N\sigma(\text{FDC})$	$N\sigma(\text{CDC})$	ϵ	$\epsilon(\text{P}(\chi^2, \nu) > 0.001)$
1200	1200	0.96	0.63
20	10	0.96	0.74
10	5	0.95	0.79

*Note: used default
(ALT1) hit selector...*

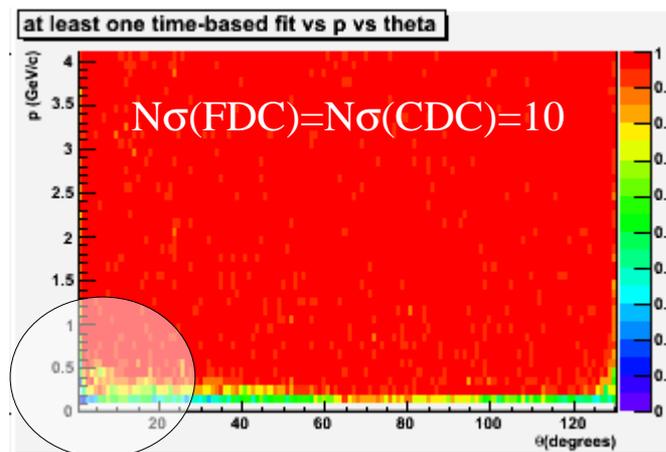
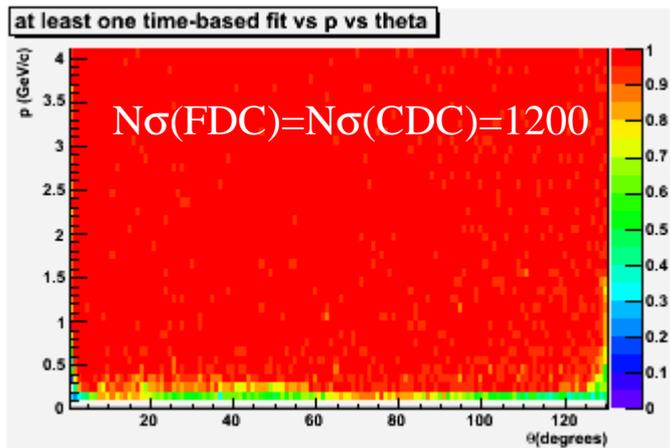
Effects of hit pruning in filter



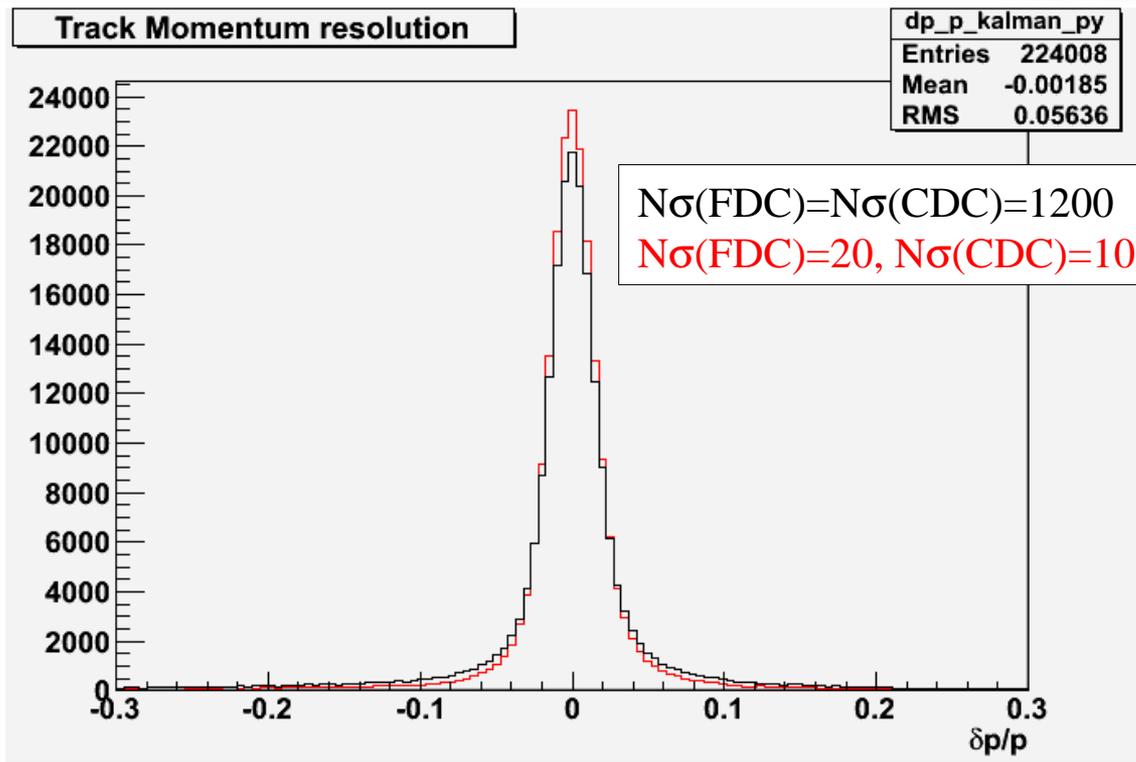
- Hit pruning can greatly reduce number of bad χ^2 fits

(results for pion events)

- ... but cutting too aggressively introduces efficiency holes



Effects of pruning hits in filter II



(for pion events)

- Pruning appears to reduce tails and improve average resolution
 - May need to optimize for efficiency

Note: used default (ALT1) hit selector...