

Uniqueness Tracking Event Counting

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Whats the point?

- Counting each event only once.
- Avoid multiple counts per event.
- In DSelector using set of maps like "locUsedSoFar....."

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Not quite sufficient: modify DSelector

New MakeDSelector

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"beniNewMkDSelector"

Features:

- New class method "Bool_t DSelector::ProcessCombo()"
- All combo calculations done in this new method

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- TWO Loops over event combos in method "DSelector::Process()"
- Loop 1: count unique Final State Combos that pass all cuts AND γ_{beam} is prompt
- Loop 2: modify Weight $W = w_{reg} \cdot \frac{1}{N_u}$

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- Loop 2: modify Weight $W = w_{reg} \cdot \frac{1}{N_u}$
- Compare Loop1 hist to loop2 hist to size effect.
- Current uniqueness tests for "+,-,neutral" particles
- Accidental subtraction included

Reminder

No matter how many Unique final states:

- Beam Photon is NOT part of the final state!
- Prompt beam photons: all are on equal footing!
- Which one is the true: NOT KNOWN!
- One or all might be accidental!

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- Beam photon intensity distribution is the same for all!
- Same for prompt true!
- Same for prompt accidental!
- Same for out out of time accidentals!
- ALL are defined by the initial beam intensity distribution.

Reminder

Example 1: ONE unique Final State

- Number of Prompt Beam Photons: 0, 1, 2,
- Which one is the true? **NOT KNOWN!** Could be NONE!
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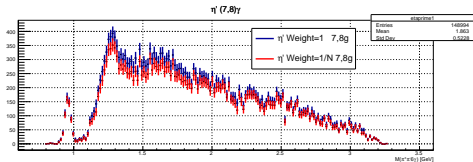
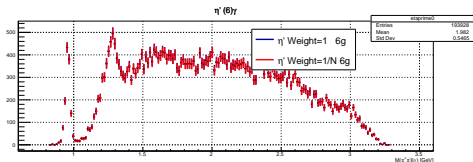
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Example 2: MORE THAN ONE unique Final State

- Number of Prompt Beam Photons: 0, 1, 2,
- Which one is the true Beam Photon? **NOT KNOWN!** Could be NONE!
- Which one is the true FS? **NOT KNOWN!**
- Which Combo: FS + Beam Photon is true? **NOT KNOWN!**
- All are on equal footing! $\rightarrow N_u$

Example (DATA): η' Final State

$$\gamma + p \rightarrow p + \eta' \rightarrow p + \pi^+ + \pi^- + \eta \rightarrow p + \pi^+ + \pi^- + 6\gamma$$



- 6 γ FS: 0.5% reduced yield
- 7,8 γ FS: 7.6% reduced yield around η' mass
- 7,8 γ FS: 11.3% reduced yield 1.2-1.4GeV

Limitations

Current limitations of new branch:

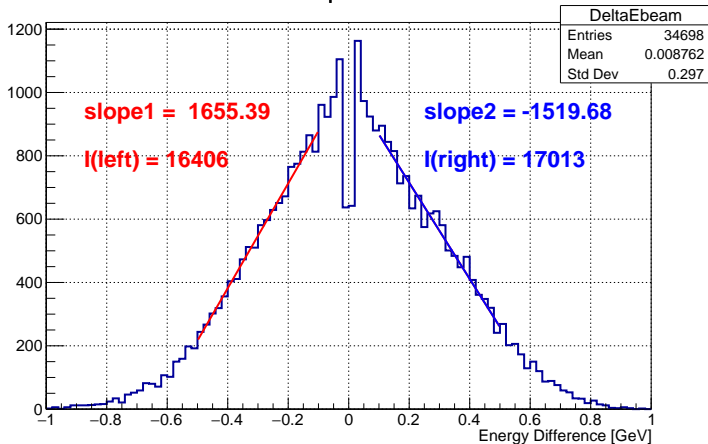
- Distinction between + and – charged particles only.
- No distinction between Proton, Pion and Kaon.
- Assigning a particle type is a Mass-Constraint!
- Using "locUsedSoFar_MissingMass" does NOT account for switching particle types.

Beam Photo Properties

For events with ONE prompt beam photon:

ΔE :

$\Delta E = \text{Prompt} - \text{OutOfTime}$



Beam Photo Properties

For events with ONE prompt beam photon:
Beam Photon Distribution:

