FCAL 4ns Timing Offsets

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Crates shifted by +4 ns for a run



10

8

6

-6

-8

-10

Crates shifted by +4 ns for a run



Slots shifted by -4 ns for a run



Slots shifted by -4 ns for a run



Locating offsets

-Basic idea -> Go through given set of runs, locate offsets, output corrections, then redo runs with new calibrations

-For each channel/slot/crate, determine which time is a 'good time' and which time is an 'offset time'. This is done by finding most occuring times and ASSUMING they are the good times and not the offset times, or that the offsets occur less often than not.

-Get a reference time for each channel/slot/crate, then compare each run to those values.

Recreation of plots from wiki

Run 041141 FCAL Hit Local Time [ns]





Correcting for offsets

-For each run, determine if a channel/slot/crate is offset or not by checking the difference between the individual run time value and the reference time value

-Assign an 'correction value' of +4, 0, or -4 to each channel

-All correction values for each channel/slot/crate are output into text files

-The correction values from the output text files are then added to the old offset values from the CCDB FCAL/timing_offsets to create updated timing offsets.

Sample Output

Crate Offset	Crate/Slot Offset	Chan Offset	CCDB Input Sample
1 0	2/10 0	551 0	-0.0198474
2 0	2/11 0	552 0	1.8755
3 4	2/12 0	553 0	-1.55142
4 0	2/13 0	554 0	0.251541
5 0	2/14 0	555 0	2.97986
6 0	2/15 0	556 0	0.552931
7 0	2/16 0	557 4	-6.15895
8 0	2/17 0	558 4	-5.77186
9 0	2/18 0	559 4	-6.43135
10 0	3/3 4	560 4	-7.23078
11 0	3/4 4	561 4	-6.50274
12 0	3/5 4	562 4	-8.28708
	3/6 4	563 4	-6.749
	3/7 4	564 4	-7.50491
	3/8 4		

Examples



Examples



Next

-Improving slot offset detection

-Calibrations for runs 41106-41482

Reference Plot

