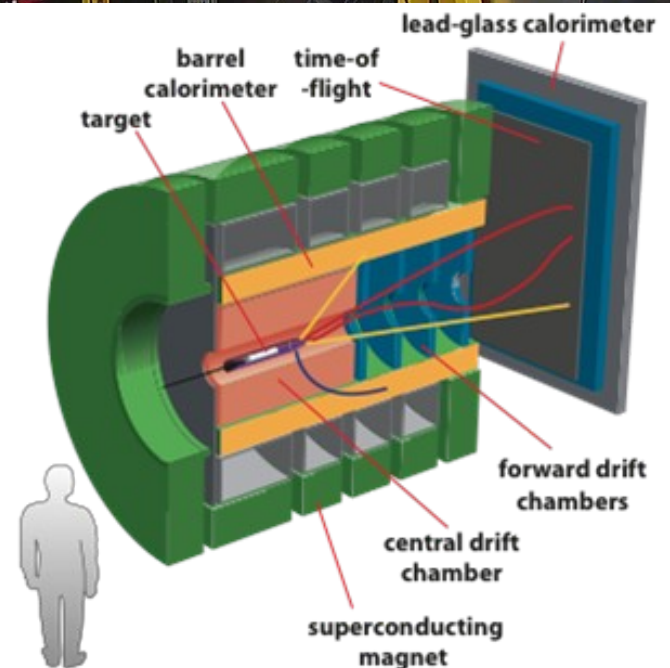


The GlueX Experiment

- (Exotic) meson spectroscopy
- Linearly polarized photon beam (~ 9 GeV) on liquid H₂ target
- First physics in 2015/2016?



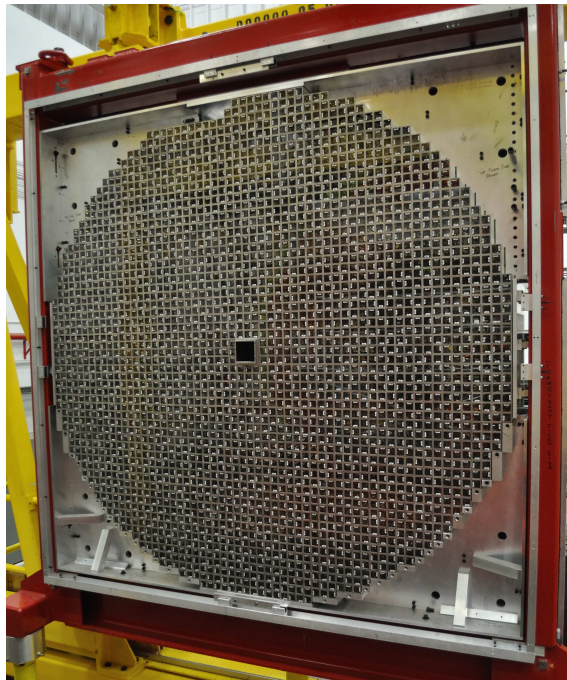
Calorimetry in GlueX

- Excited mesons decay into **neutral** and **charged** ground state mesons
 - $\gamma p \rightarrow \pi_1(1600)^0 p \rightarrow \pi^+ \pi^- \pi^0 p$

$$\pi^0 \rightarrow \gamma\gamma$$

$$\eta \rightarrow \gamma\gamma, \pi^+ \pi^- \pi^0$$

$$\eta' \rightarrow \pi^+ \pi^- \eta, \pi^+ \pi^- \gamma, \gamma\gamma$$



Forward calorimeter
 $1^\circ < \theta < 11^\circ$

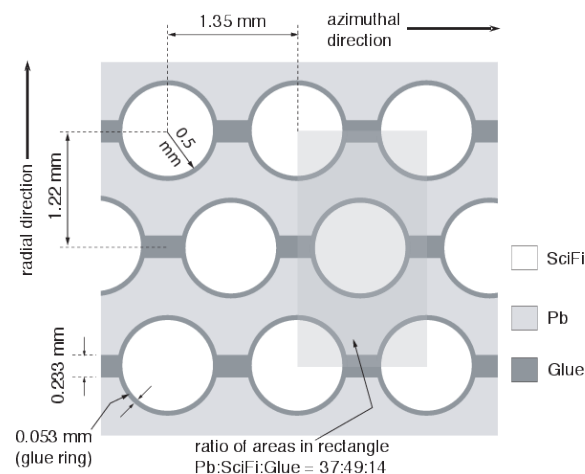
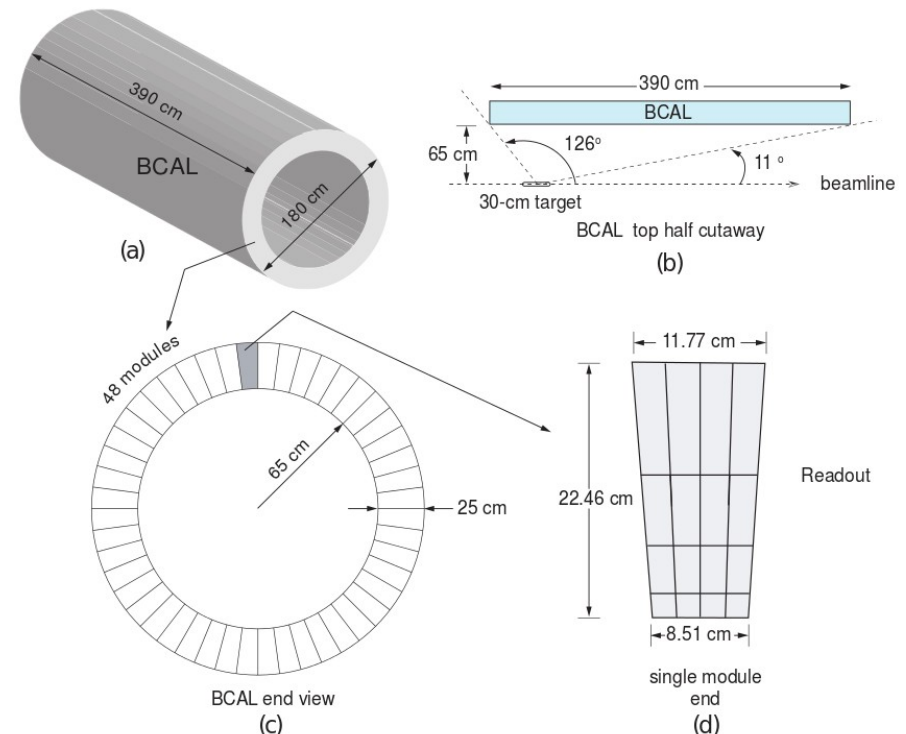


Barrel calorimeter
 $11^\circ < \theta < 125^\circ$



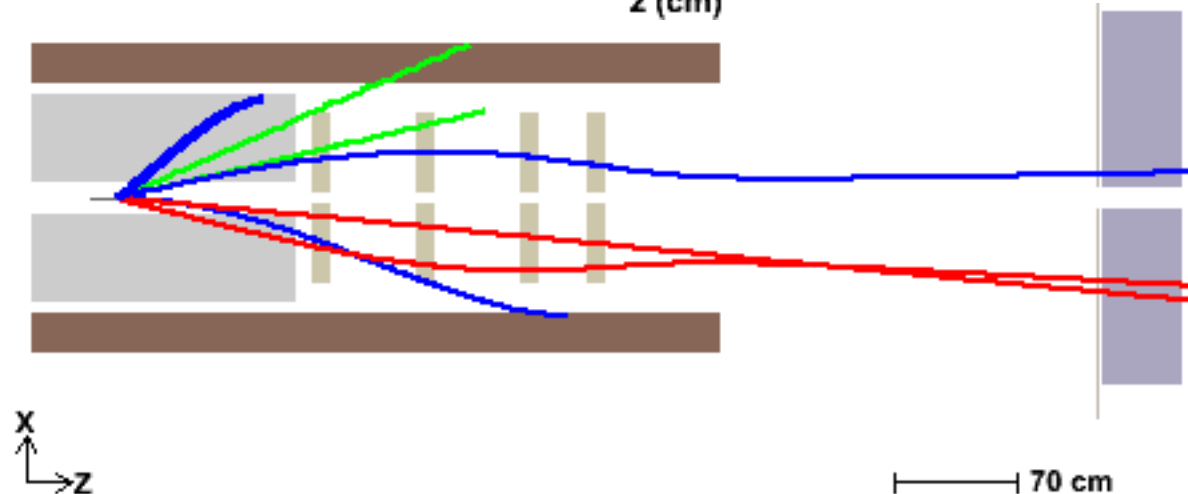
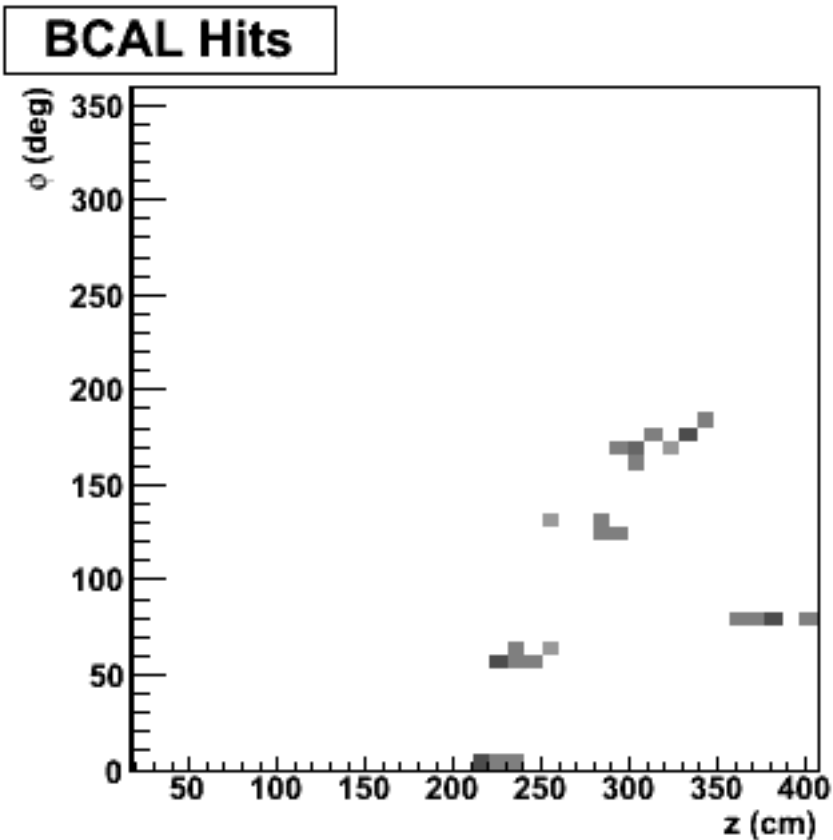
Barrel Calorimeter

- Lead/scintillating fiber matrix
- Segmentation
 - 48 modules
 - Each module segmented into 16 pieces (separate readout)
- Double-ended readout
 - Time difference allows determination of z position
 - $z = \Delta t \cdot c_{\text{eff}}$
 - Flash ADC + TDC for precise time- and z- resolution
 - $\sigma_z = 1.1 \text{ cm}/\sqrt{E}$
 - Silicon PM instead of PMT due to B field



BCAL Reconstruction

- Accurately cluster hits in high multiplicity events
 - Avoid splitting or merging showers
- Distinguish hadronic showers from photons



Clustering Procedure

1. Start with the highest energy hit as a **seed** for cluster
2. Group nearby hits together with seed to form a cluster
3. Next seed is highest energy hit not yet part of a cluster
4. Sum hit energies, average hit positions to get cluster properties

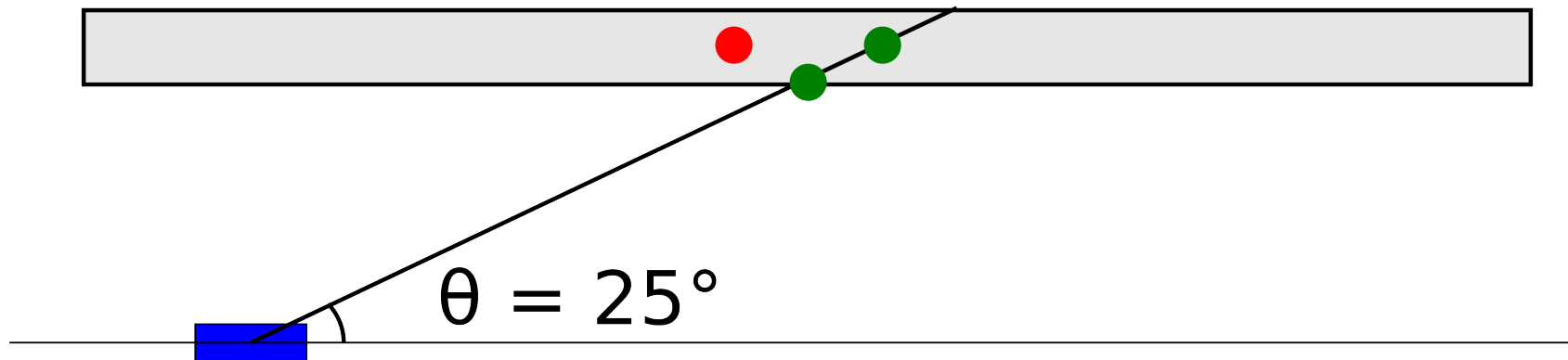
Clustering Procedure

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Clustering Procedure: What is “nearby”?

2. Group nearby hits together with seed to form a cluster

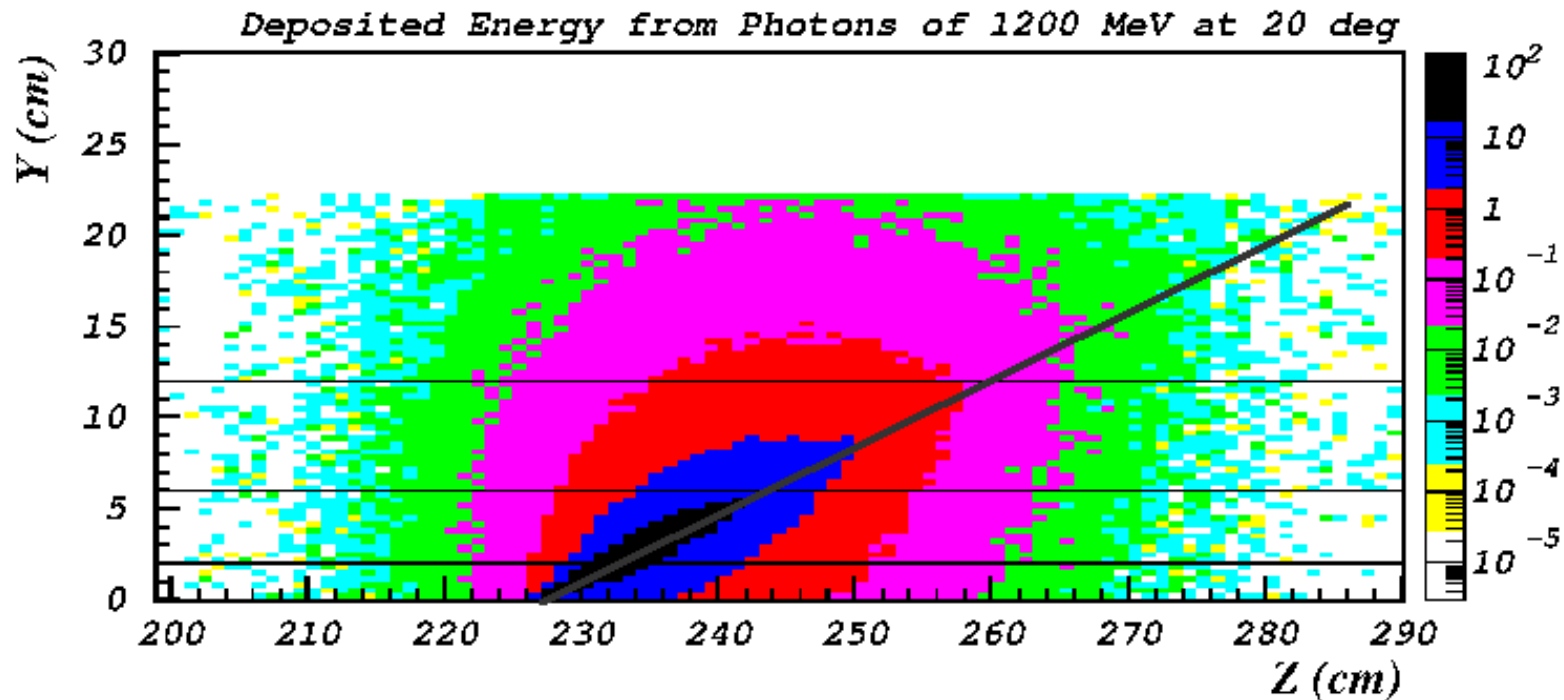
Nearby by distance in ϕ -z space?



Clustering Procedure: What is “nearby”?

2. Group nearby hits together with seed to form a cluster

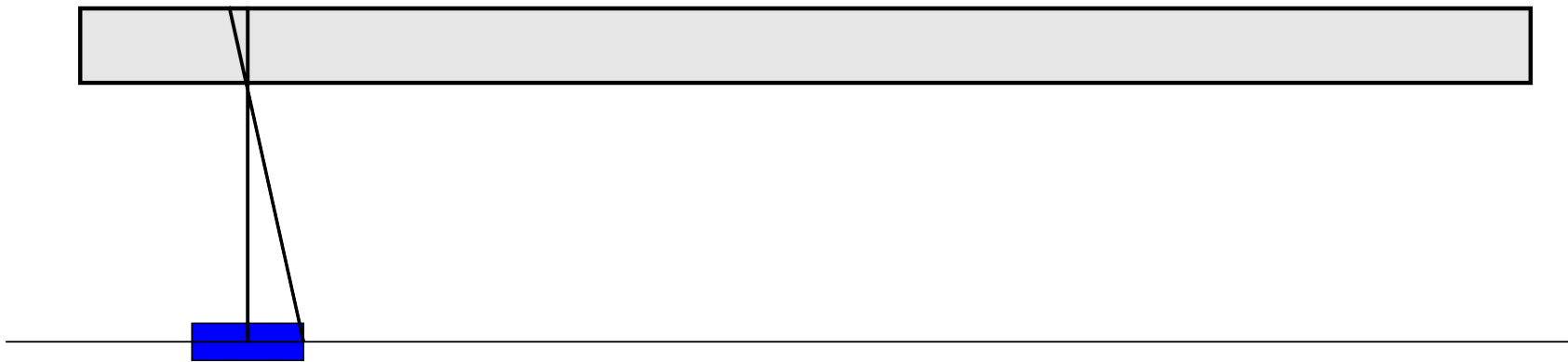
Nearby by distance in ϕ - θ space?



Clustering Procedure: What is “nearby”?

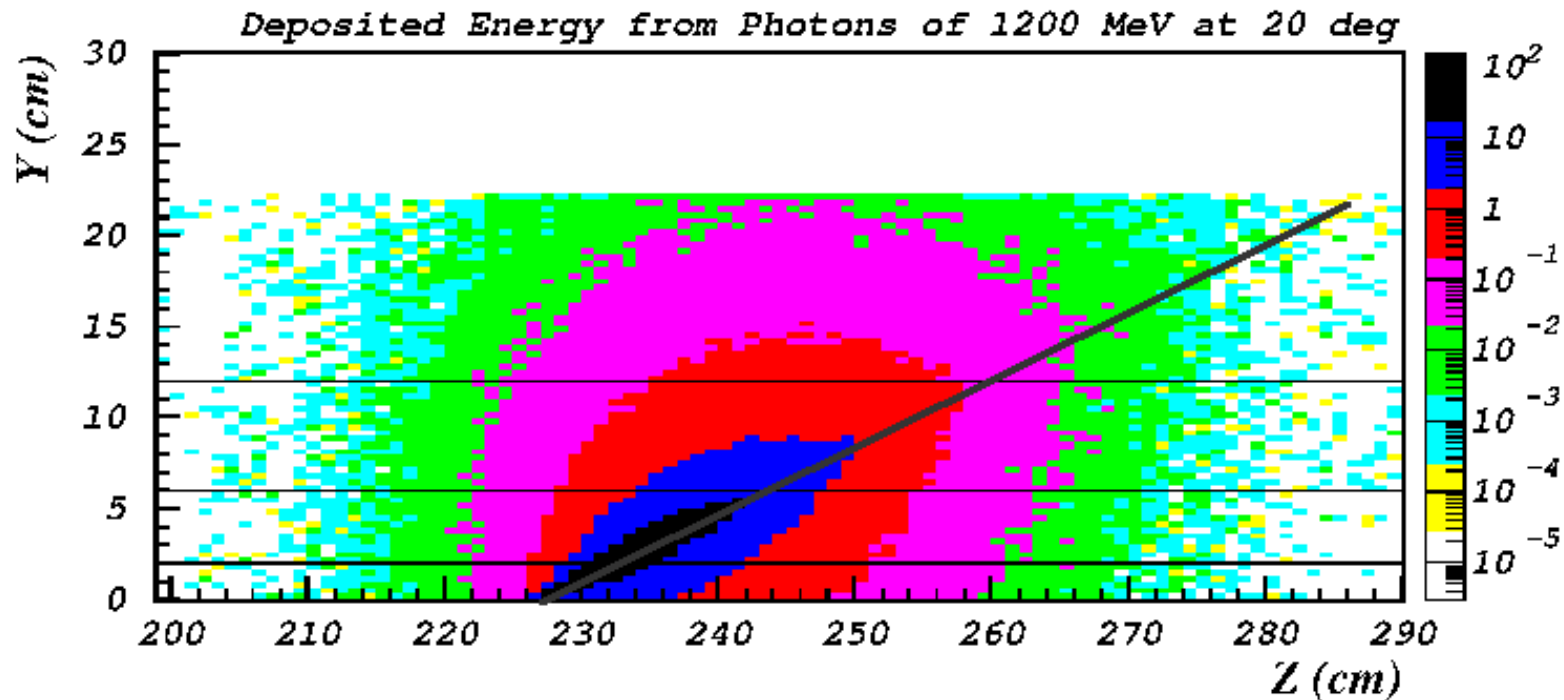
2. Group nearby hits together with seed to form a cluster

Nearby by distance in ϕ - θ space?



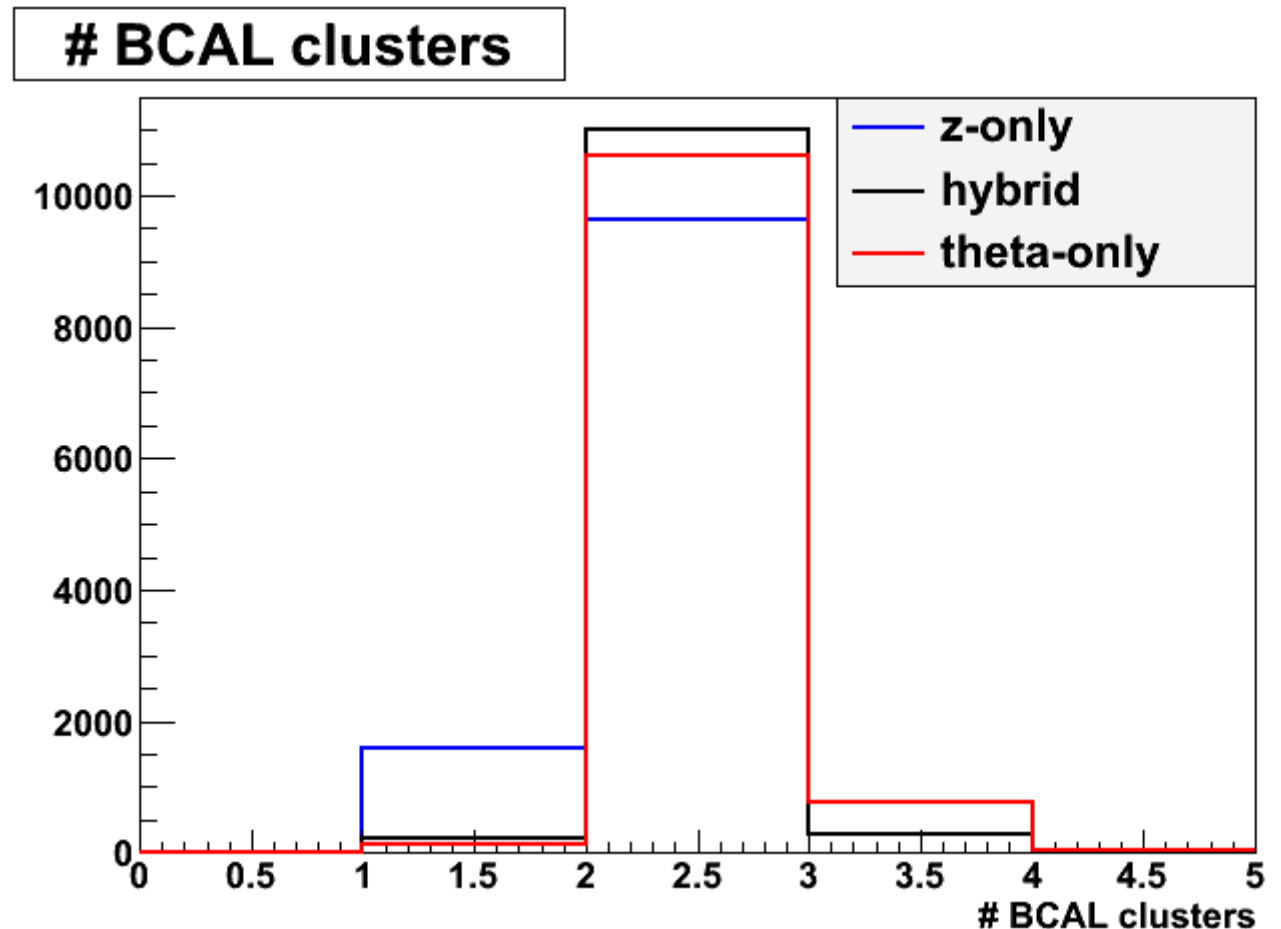
Clustering Procedure: What is “nearby”?

- Hybrid method
 - Require hits nearby in phi
 - Require hits nearby in theta or nearby in z
 - “nearby” depends on energy, depth of hit



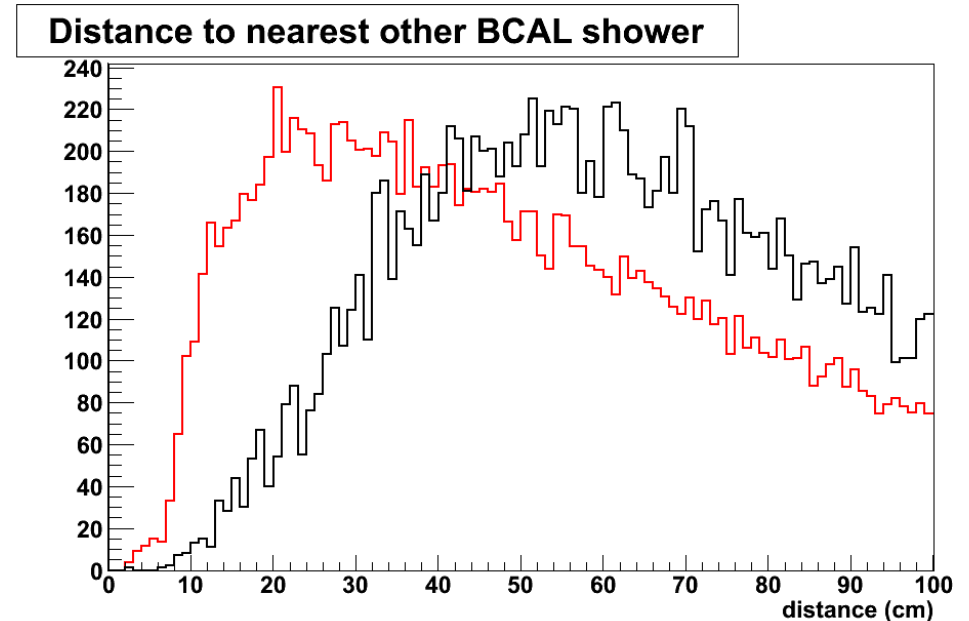
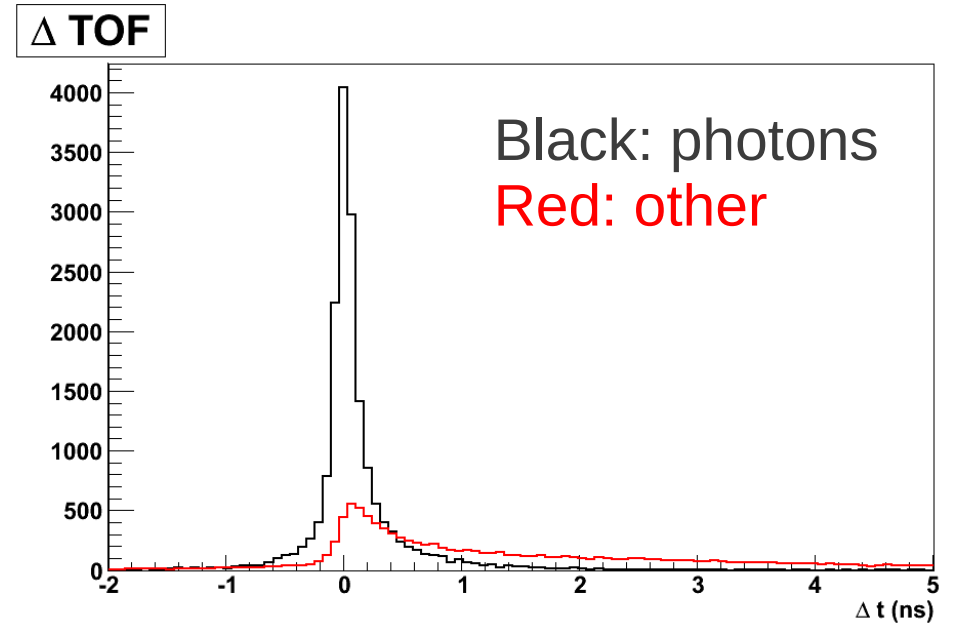
Evaluating clustering algorithms

- Compare 3 algorithms
- π^0 sample
 - Both decay photons in BCAL
 - Both photons have sufficient energy to be reconstructed
 - Should get exactly 2 clusters/event



Distinguishing hadronic showers from EM showers

- Hadronic showers are nuisance from POV of photon reconstruction
- Spatial matching between reconstructed track and reconstructed cluster
 - Only eliminates 50% of clusters due to hadrons
- Discriminating variables
 - Time-of-flight relative to expected photon TOF
 - Depth in calorimeter
 - Distance to nearest other cluster



Distinguishing hadronic showers from EM showers

- Simple cuts on discriminating variables
 - Eliminate 80% of non-photon clusters
- Multivariate classifier (boosted decision tree)
- Global analysis (kinematic fit)