#### CDC Simulation Studies

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### 4 CDC Geometries Currently Under Study

These represent the axial/stereo configurations that will be studied via simulation. The orientation is listed from outermost layer (top) to innermost layer (bottom).

Relative  $\phi$ -shifts between layers is implemented in all designs for axial wires. Stereo wires are also  $\phi$ -shifted for geometries "C" and "D".

Geometry A	Geometry B	Geometry C	Geometry D*
8 axial	8 axial	4 axial	3 stereo -6º
2 stereo +6 <sup>o</sup>	4 stereo +6 <sup>o</sup>	4 stereo +6º	8 axial
2 stereo -6º	5 axial	4 stereo -6º	4 stereo +6º
5 axial	4 stereo -6º	4 axial	4 axial
2 stereo +6 <sup>o</sup>	3 axial	4 stereo +6º	4 stereo -6º
2 stereo -6º		4 stereo -6º	4 axial
3 axial		4 axial	

# Consistency Checking



4k single  $\pi^+$  1GeV/c events were thrown at 5 discrete angles ranging from 30° to 110°. Multiple scattering etc. was turned OFF

Drift times were smeared via Gaussian to give them a position resolution of 150  $\mu\text{m}$ 

A tracking  $\chi^2$  was formed from the hit residuals using the known 150  $\mu m$  resolution

The  $\chi^2$  distribution was integrated and compared to the known cumulative  $\chi^2$  function

To check consistency between the simulation and reconstruction geometries as well as transport through the magnetic field etc. , thrown values were used



#### Sensitivity of Probability Function

•An inconsistency exists between simulation and reconstruction for CDC geomD, layer 14. The source of the discrepancy is still not known.

•The effect of a single layer is clearly seen in the probability distributions



### Layer 14 problem in geomD

#### Residuals with respect to the thrown track



#### Wire and time -based fits starting from the right answer



#### Full Reconstruction



# Summary

- Residual based tracking efficiencies for single track events with no M.S. but with position smearing indicate significant improvement with geomC over the geomA and geomB designs.
- The geomB design (+4 stereo) shows a modest, but measureable improvement over geomA (+2, -2 stereo) for large angles
- An inconsistency still exists between simulation and reconstruction for geomD
- We still need to look at the impact of multiple scattering
- We still need to look at the accuracy of the reconstructed parameters